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Predicting complex problem solving performance in the tailorshop scenario

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Complex systems are present in our everyday lives

- Societal, economic, environmental ...
- Complex Problem Solving (CPS) behavior studied with Dynamic Decision-Making (DDM) tasks

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- Computer simulations Microworlds
 - More realistic environments
 - More complex dependencies between variables



- Microworld simulating a tailorshop [1-5]
- Role of a tailorshop manager for 12 months
 - Purchasing raw materials, managing production capacity, maximizing profit by selling shirts
- 24 interconnected variables 21 visible to participants, 12 directly manipulable
- Used to explore problem-solving processes, intelligence and professional performance
- Success defined as consistent increase in company value over months (first month excluded)



Tailorshop

Indicator	Value	Planning	Action	Info
Account balance 💧	169528 1			Ó
Shirts sold 👕	439 1			0
Shirts in stock 🌾	64			Ō
Shirt price	52		- +	0
Sales outlets 🔡	1		- +	Ō
Outlet location 🔳	City		- +	Ó
Workers 50 🚊	10 1		• •	0
Workers 100 💄	0		- +	Ó
Salary 💶	1080		• •	0
Social costs / worker 🚆	50		- +	Ó
Worker satisfaction % 😊	59 1			(i)

Indicator	Value		Planning	Act	ion	Info
Company value 📈	269785	î				0
Customer interest 🎔	703	Ļ				0
Raw materials in stock 重	244	î				0
Raw material price	8	t				0
Raw materials order 🍺	650	î		-	+	0
Advertising expenses 剩	2800			-	+	0
50-machines 🔅	10			-	+	0
100-machines 🏭	0			-	+	0
Repair & Service 🦴	1200			-	+	١
Machine damage % 🧚	12	t				0
Production downtime % 🔺	0					0

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- "One-item-testing" of one large, complicated scenario is not good for CPS research [6]
 - More difficult to detect individual differences
- Predictive Modeling Perspective:
 - How does prior knowledge and individual characteristics influence behavior?
 - Are there any action patterns that can serve as a base for modeling endeavours?
 - Is participants' performance predictable and how suitable is the Tailorshop for predictive modeling of CPS in general?

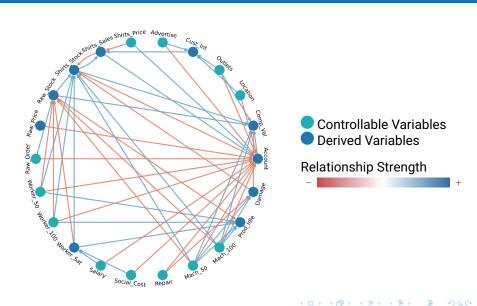


- 52 students at TUC
- Participants were asked to draw a causal-map before and after the TS simulation
- TS simulation had a 6-month (rounds) exploration phase and a 12-month test phase
- Participants completed Need for Cognition (NFC) and Cognitive Reflection Task (CRT) [7, 8]
- They were also asked which variables they deem important after finishing TS



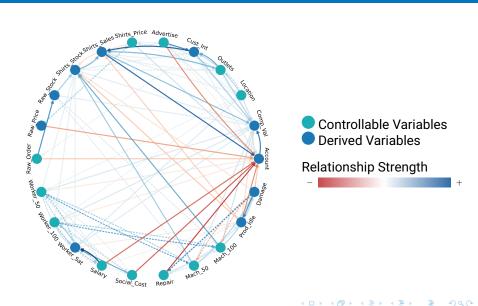
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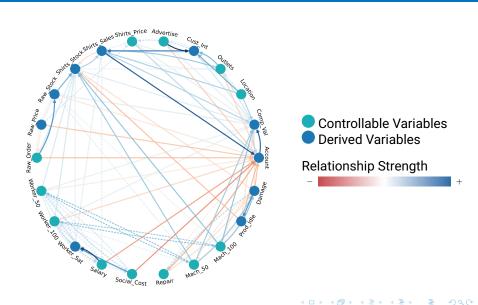


Causal Map Analysis Before playing the scenario





Causal Map Analysis After playing the scenario





- Similarity of causal map to the actual simulation could indicate "correct" understanding
- Did participants adjust their assumptions after experiencing the tailorshop simulation?
- Node similarity calculation: Cosine similarities between adjacency vectors

Not significant: Before = .247; After = .255 (p = 0.781)



- Importance of a variable w.r.t. company value
- # occurrences in all (cycle-free) paths leading to company value
- Average relevance reported by participants

	Var. Importance			Rel.
	Before	After	TS	
Company Value	(40.58)	(38.35)	(111)	-
Bank Account	24.19	25.31	67	-
Customer Interest	9.06	8.69	9	4.27
Shirts Sales	15.58	15.62	36	4.69
Shirts in Stock	7.19	9.77	72	3.79
Raw Material Price	0.46	1.46	0	3.56
Raw Material Stock	0.96	4.23	32	3.98
Worker Satisfaction	11.0	7.15	14	2.85
Production Idle	2.9	3.83	0	3.30
Damage	3.33	3.1	12	3.25



- Does a more "correct" understanding lead to better performance?
- Tailorshop performance was measured using the total difference in company value after 11 months
- One-sided Spearman correlation between similarity of Before graph to tailorshop graph showed a significant moderate correlation (r = .264; p = .035)

► Causal map correctness correlated with success → Potential for a predictive model?



- Support vector regression (SVR) was trained to predict the tailorshop performance based on the knowledge graph
- SVR was fitted using a leave-one-out cross-validation and had to predict individual results
- Knowledge graph was represented as an adjacency matrix

Predictor	MAE	RMSE	R^2
Performance Mean	0.298	0.378	0
Performance Median	0.295	0.381	-0.018
SVR (Before graph)	0.293	0.379	-0.007

Model at baseline level, not suited to predict tailorshop performance

Including individual traits (NFC, CRT) did not improve model performance



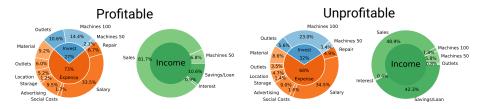
- Causal map was not sufficient to predict success in the tailorshop simulation
 - Is the causal map too limited?
 - Is the tailorshop too dynamic and complex to be predicted?
- We analyzed the relation between action patterns and success

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▶ 79.17% were unprofitable (31.25% ended in debt)

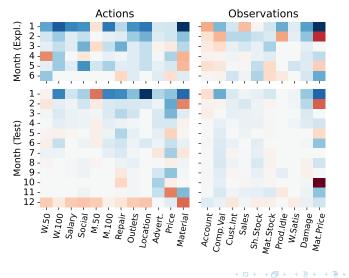
- Only 20.83% were profitable
- What is the difference between them?



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- Profitable TS rarely needed loans or savings
- Overall, investments and expenses are rather similar
- Problem seems to be finding the right moment in time

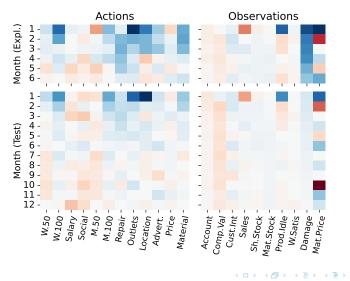




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Profitable





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Unprofitable



- Simple heuristic strategies as metrics:
- 1. Upgrade machines

 \rightarrow Buy better machines, hire respective workers, and sell old machines

 $strategy1 = sign(\Delta M100 + \Delta W100) * sign(-\Delta M50)$

2. Avoid production loss

 \rightarrow buy raw material and invest in repair/maintenance

strategy2 = Material + Repair

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- Both metrics correlate significantly with performance (S1: r = .310, p = .016; S2: r = .656, p < .001)
- The simulation heavily depends on the first month



- Similarly to before: SVR used to predict tailorshop performance
- This time based on the first month actions

Predictor	MAE	RMSE	\mathbb{R}^2
Performance Mean	0.298	0.378	0
Performance Median	0.295	0.381	-0.018
SVR (<i>Before</i> graph)	0.293	0.379	-0.007
SVR (First Month Actions)	0.255	0.328	0.247

The SVR now outperforms the baseline models with a positive coefficient of determination



Causal Map was not sufficient

- Participants did not seem to update their knowledge
- Causal Maps did not allow to predict TS performance
- > Tailorshop performance depends a lot on decisions in the first month

- $\blacktriangleright\,$ Can make other factors irrelevant \rightarrow problematic for modeling
- Reduces meaning of the actual management task
- Even simple strategies and models are successful



- Complexity and dynamic environment makes the tailorshop prone to snowball effects
- Despite having several intermediate steps, the general state is remarkably determined by the initial actions
- Although CPS is important for cognitive modeling, the tailorshop simulation seems not to be well suited

Needed: easily repeatable or only weakly self-reinforcing tasks



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