

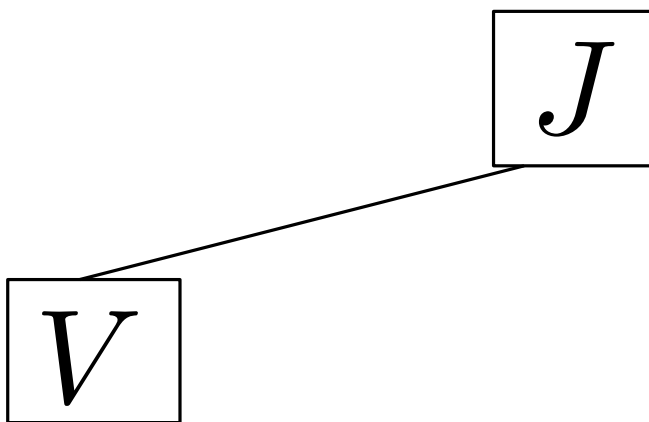
Phase I: Organize your data into a heap.

J V D E H O R C

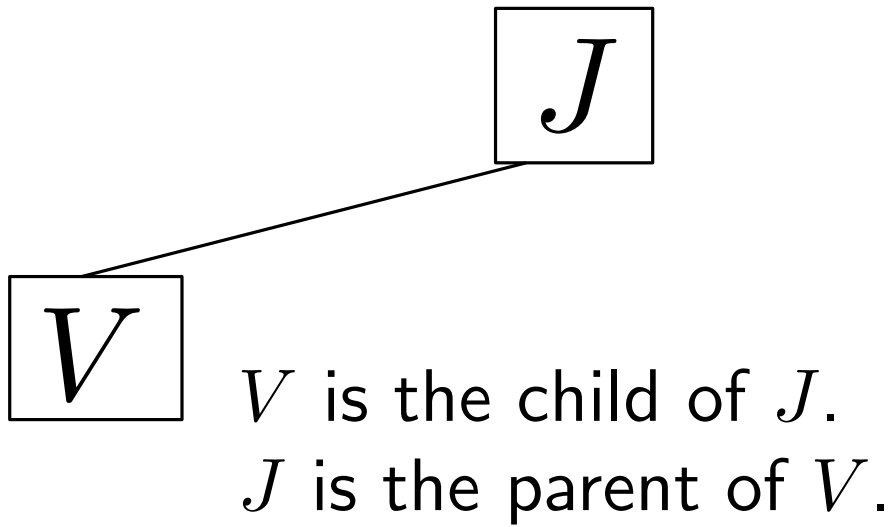
J V D E H O R C

J

V D E H O R C

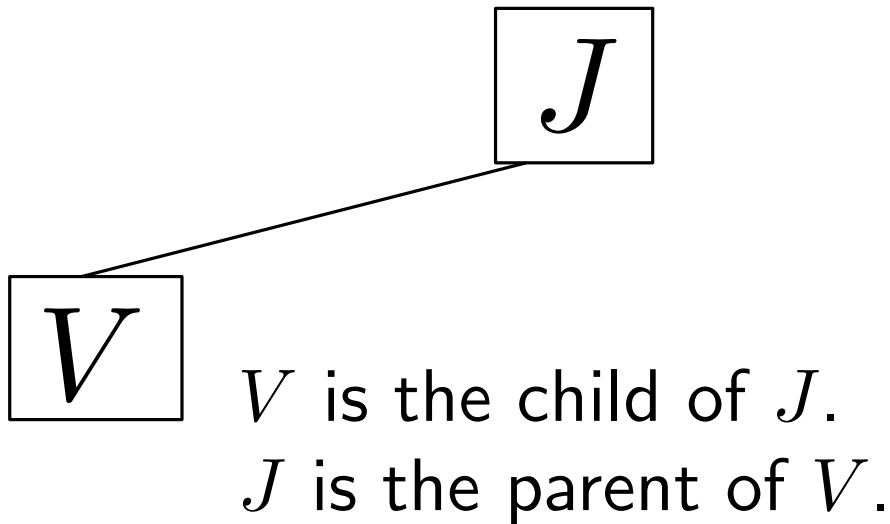


D E H O R C



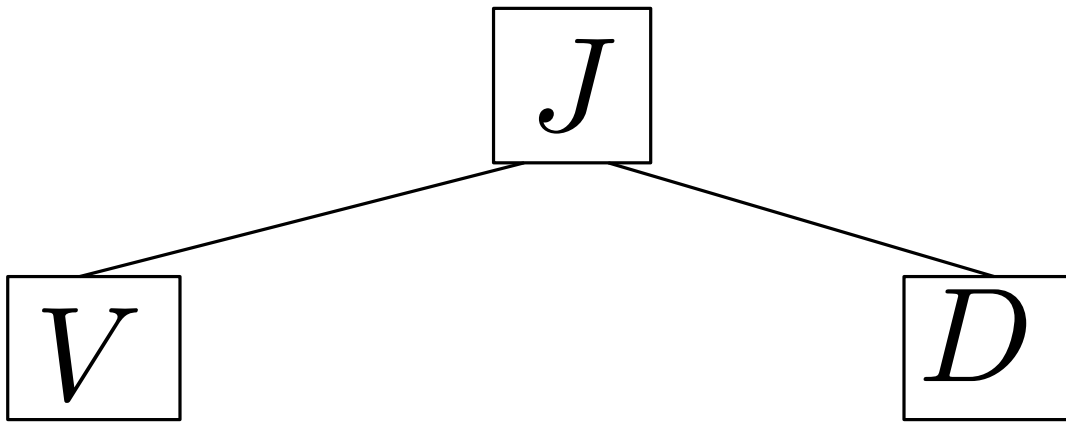
D E H O R C

Heap Property: Children come later than their parent (alphabetically)



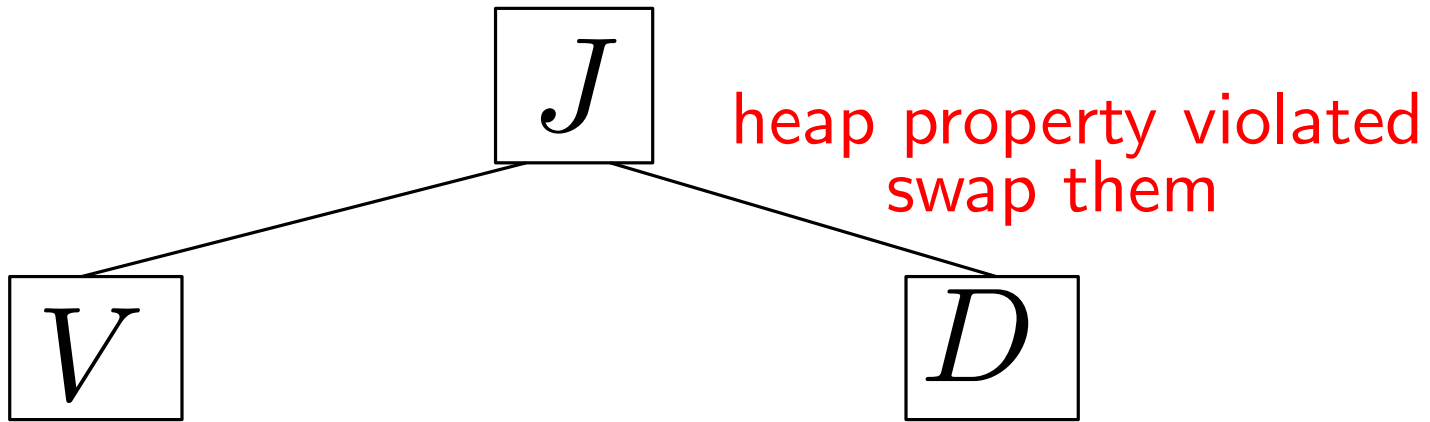
D E H O R C

Heap Property: Children come later than their parent (alphabetically)



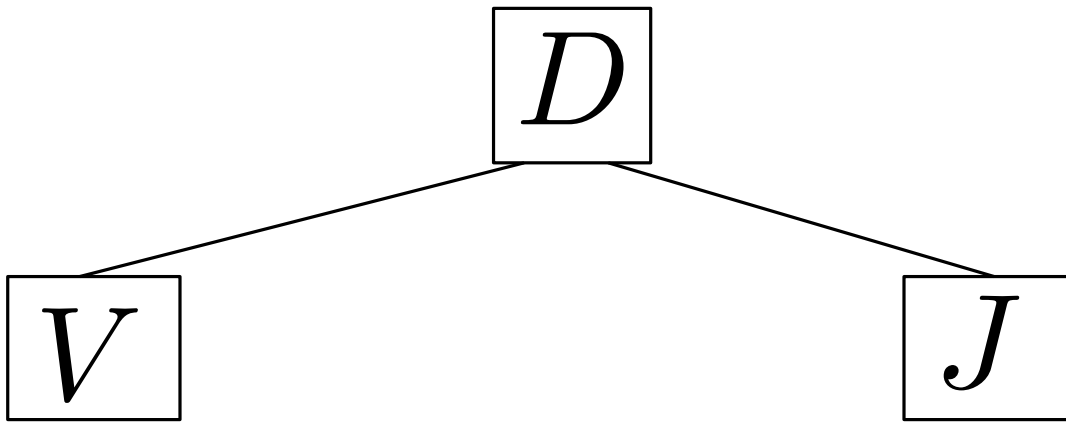
E H O R C

Heap Property: Children come later than their parent (alphabetically)



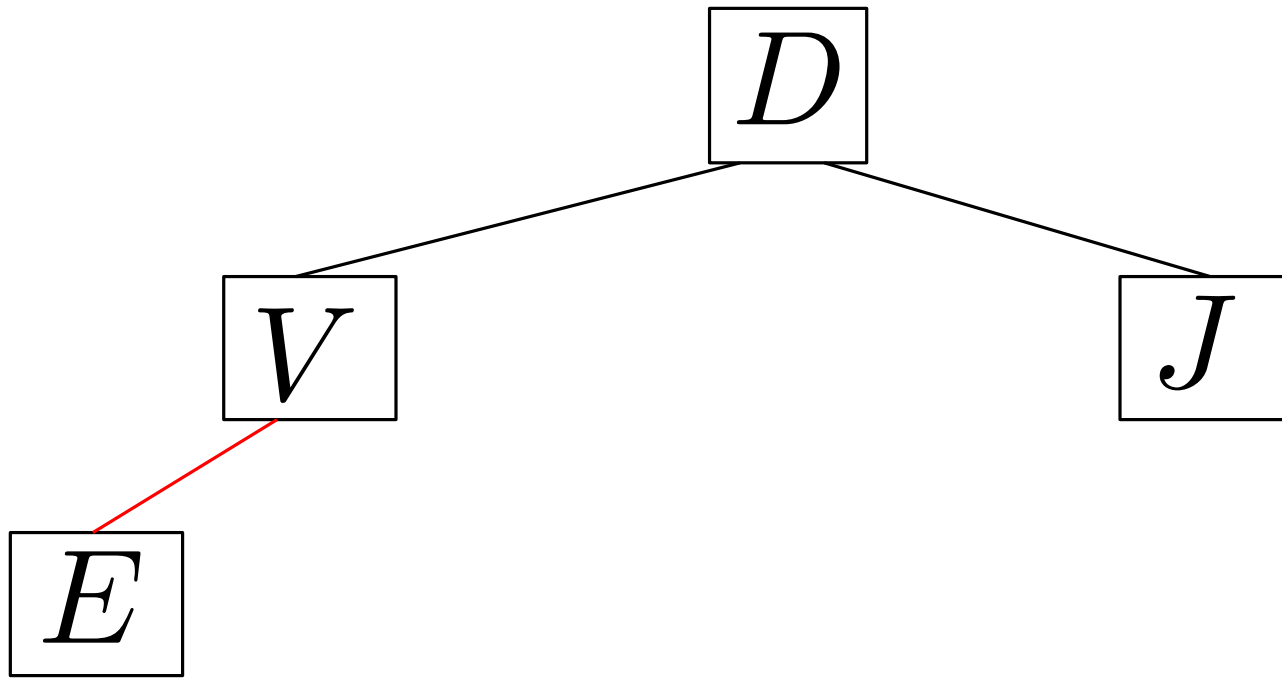
E H O R C

Heap Property: Children come later than their parent (alphabetically)



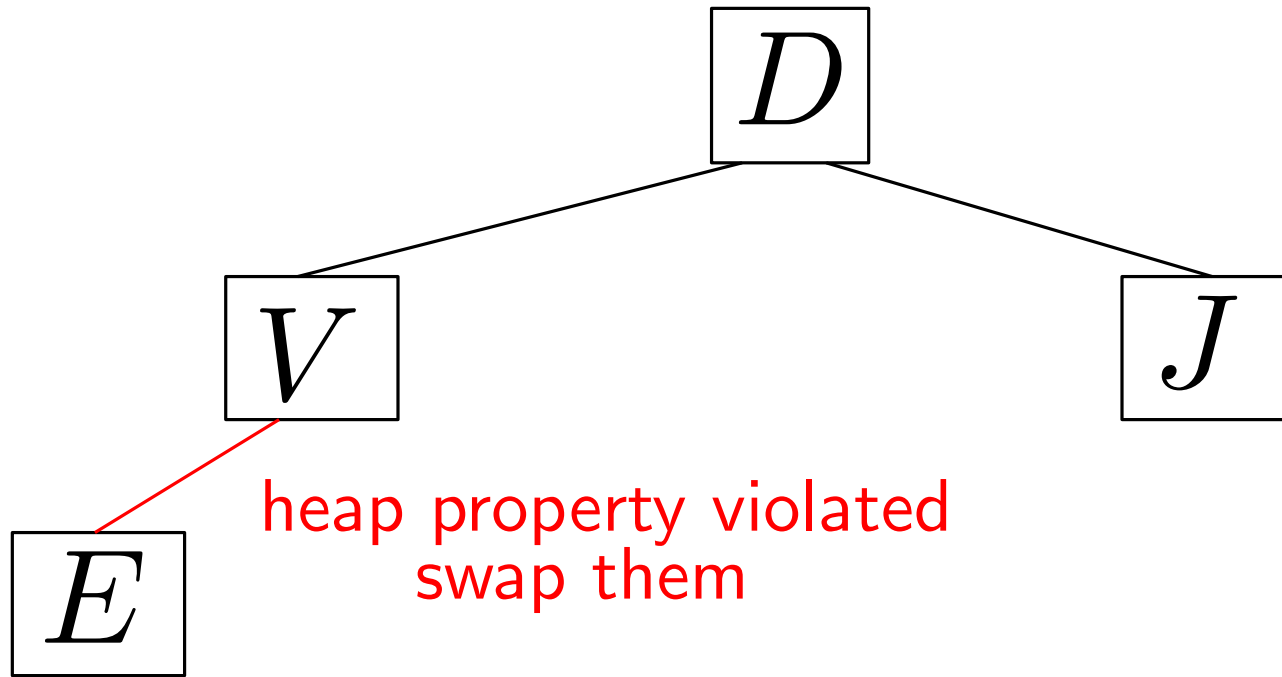
E H O R C

Heap Property: Children come later than their parent (alphabetically)



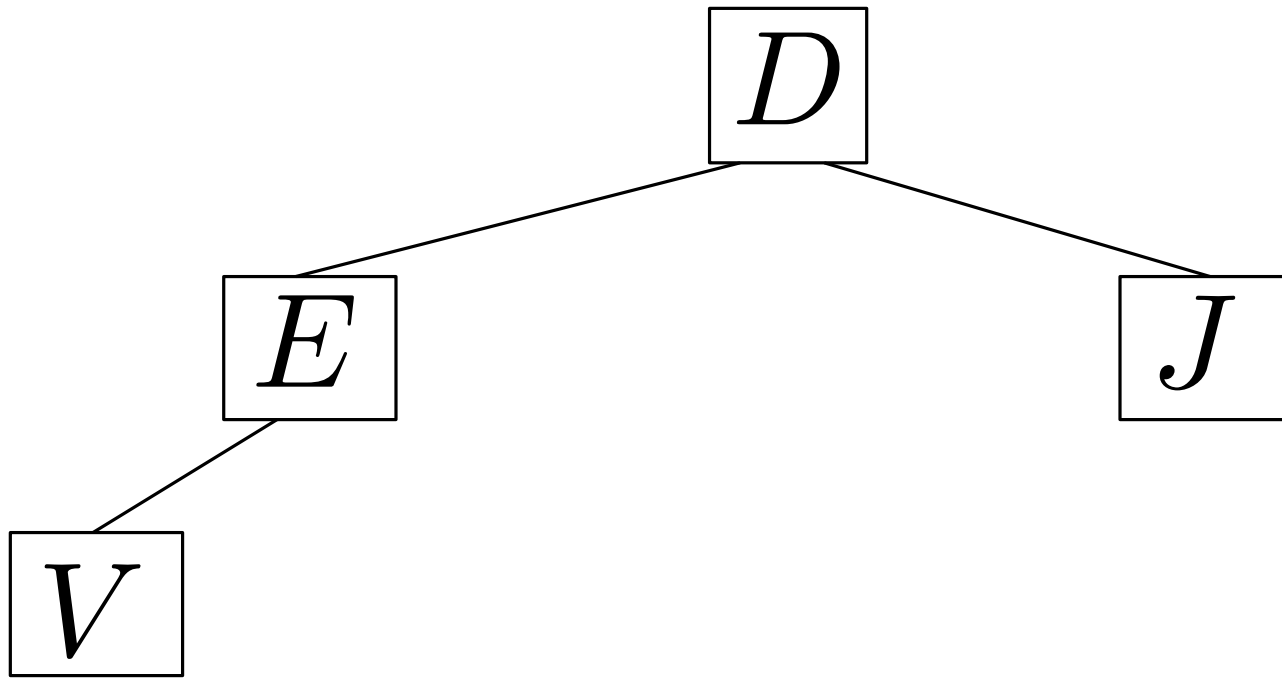
H O R C

Heap Property: Children come later than their parent (alphabetically)



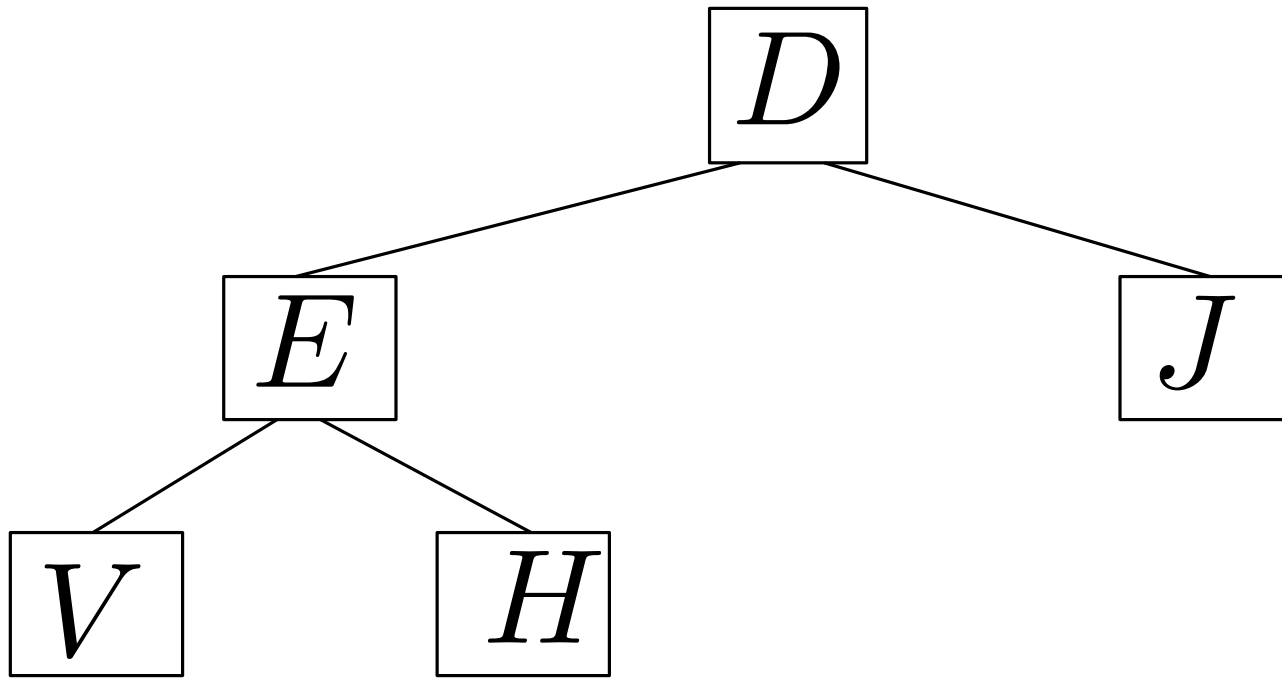
H O R C

Heap Property: Children come later than their parent (alphabetically)



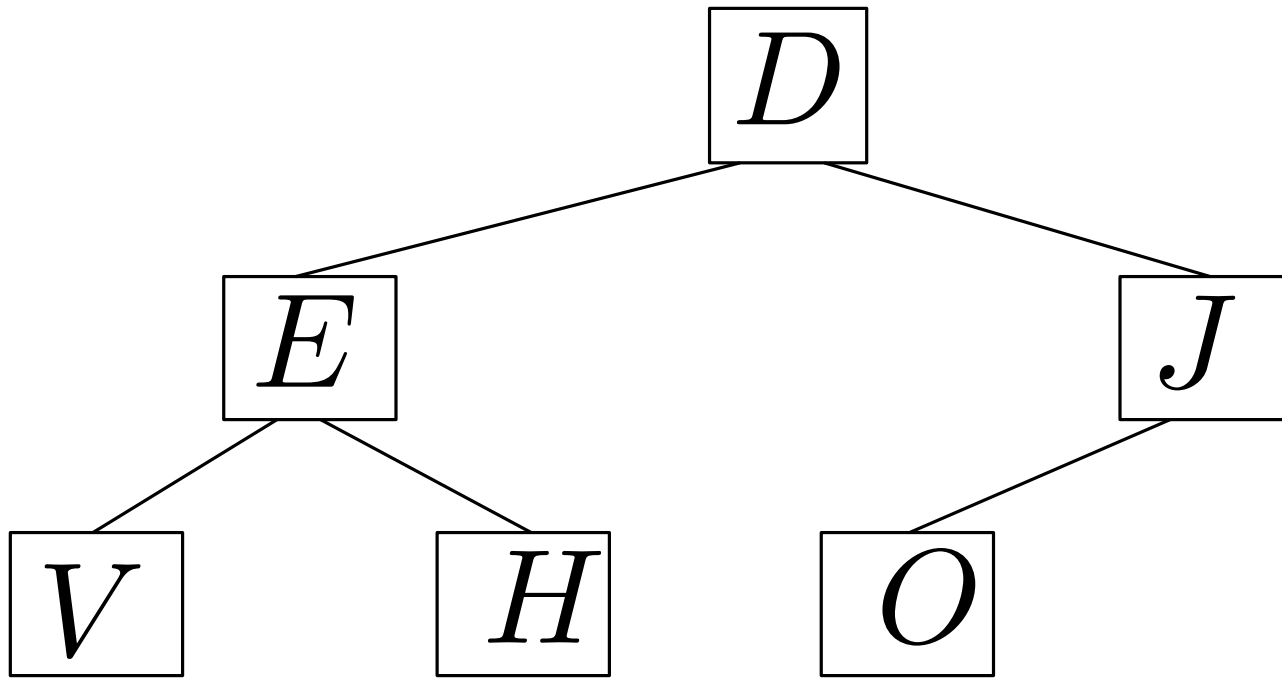
H O R C

Heap Property: Children come later than their parent (alphabetically)



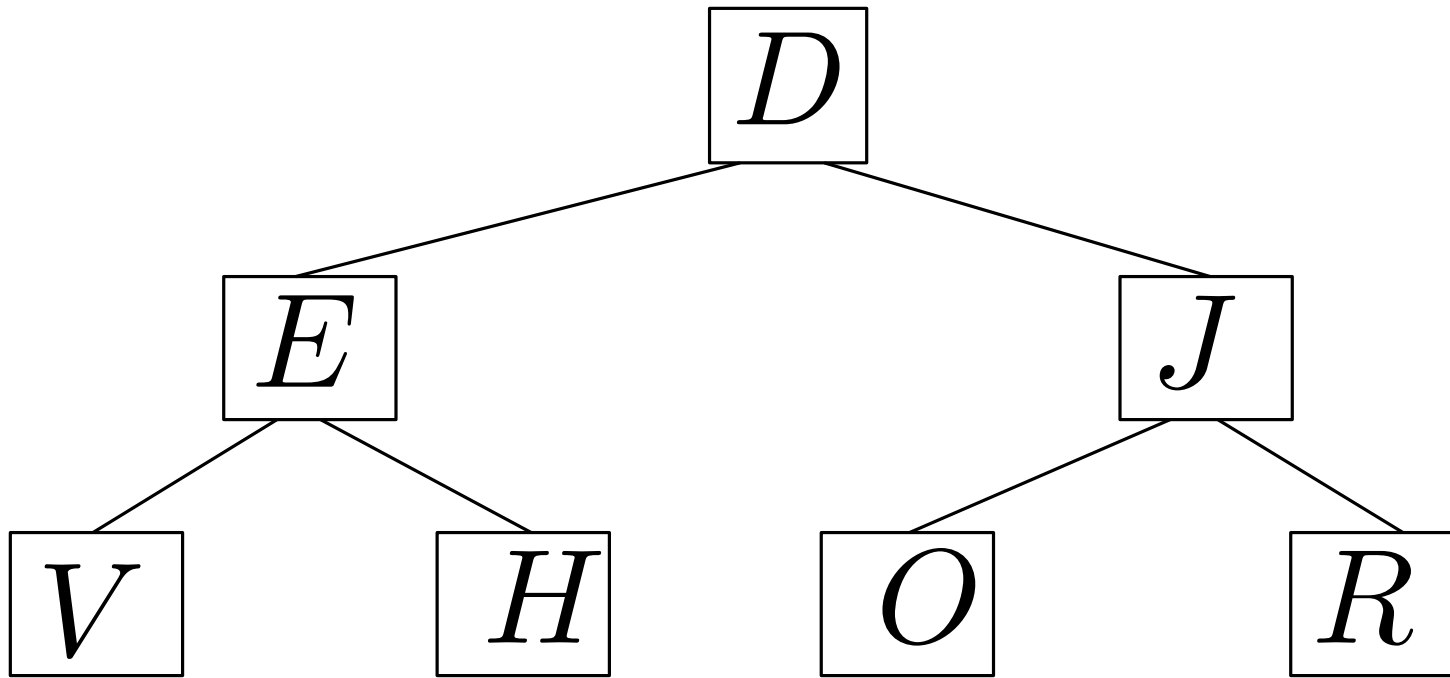
O R C

Heap Property: Children come later than their parent (alphabetically)



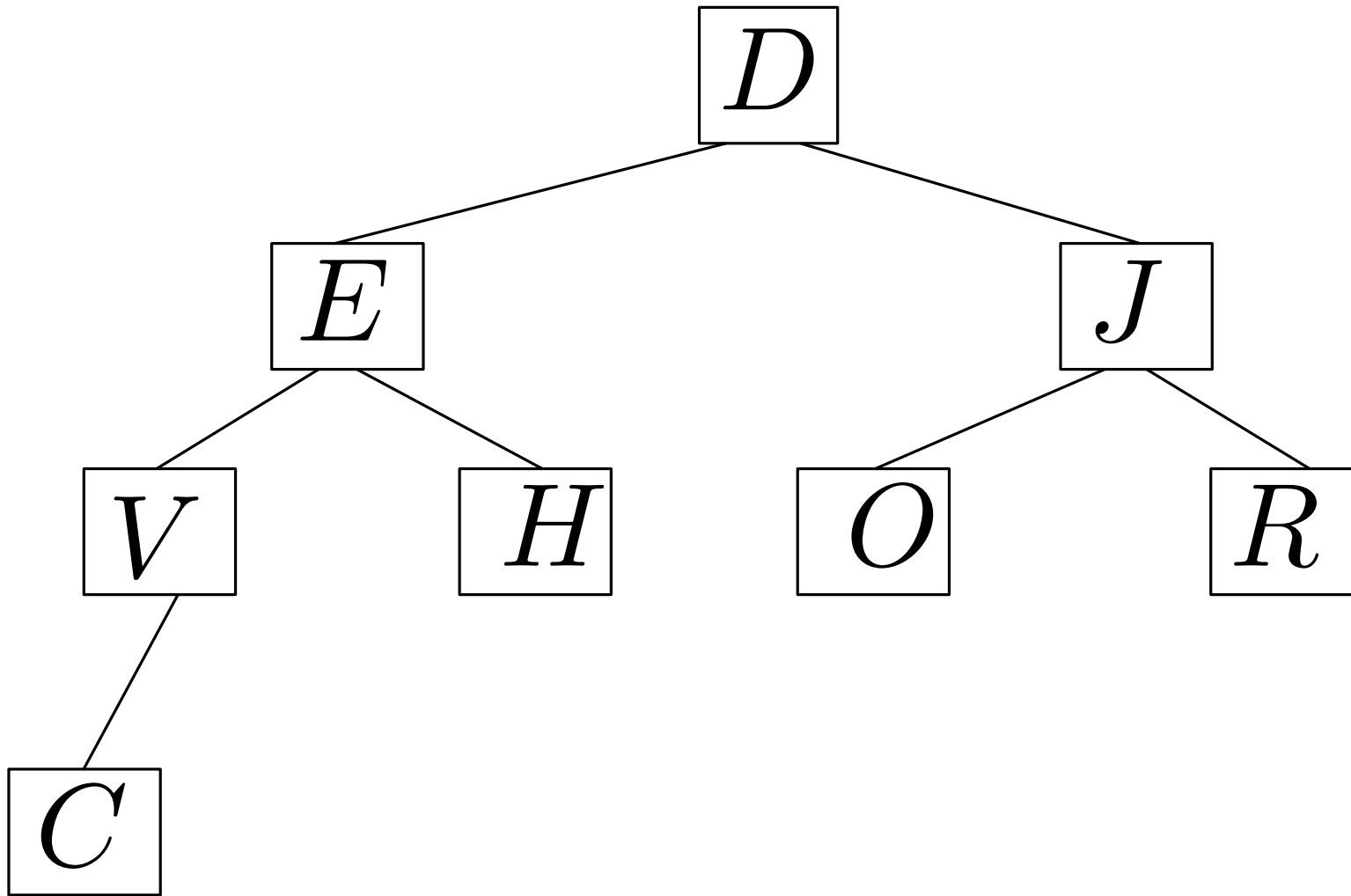
R C

Heap Property: Children come later than their parent (alphabetically)

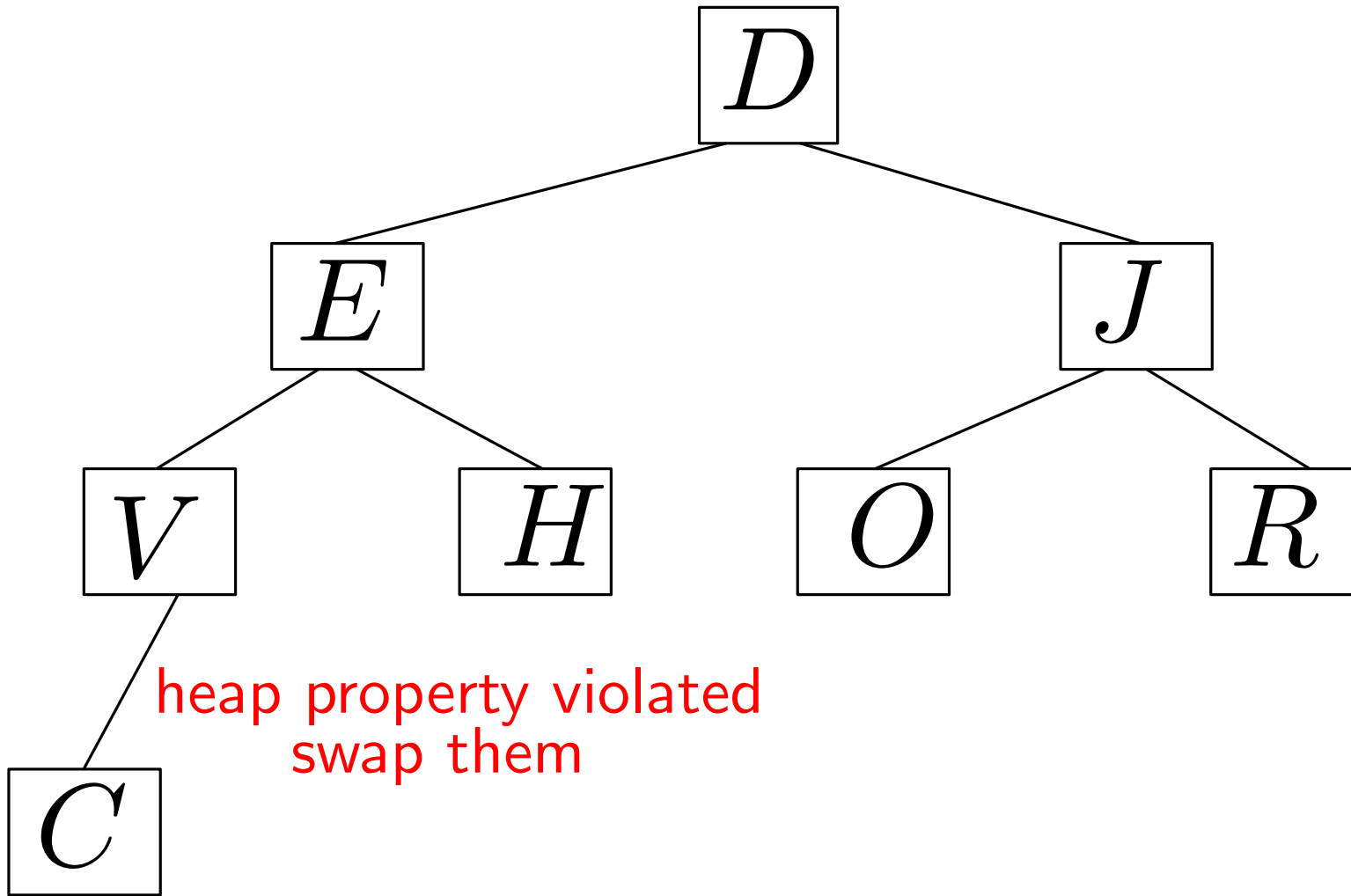


C

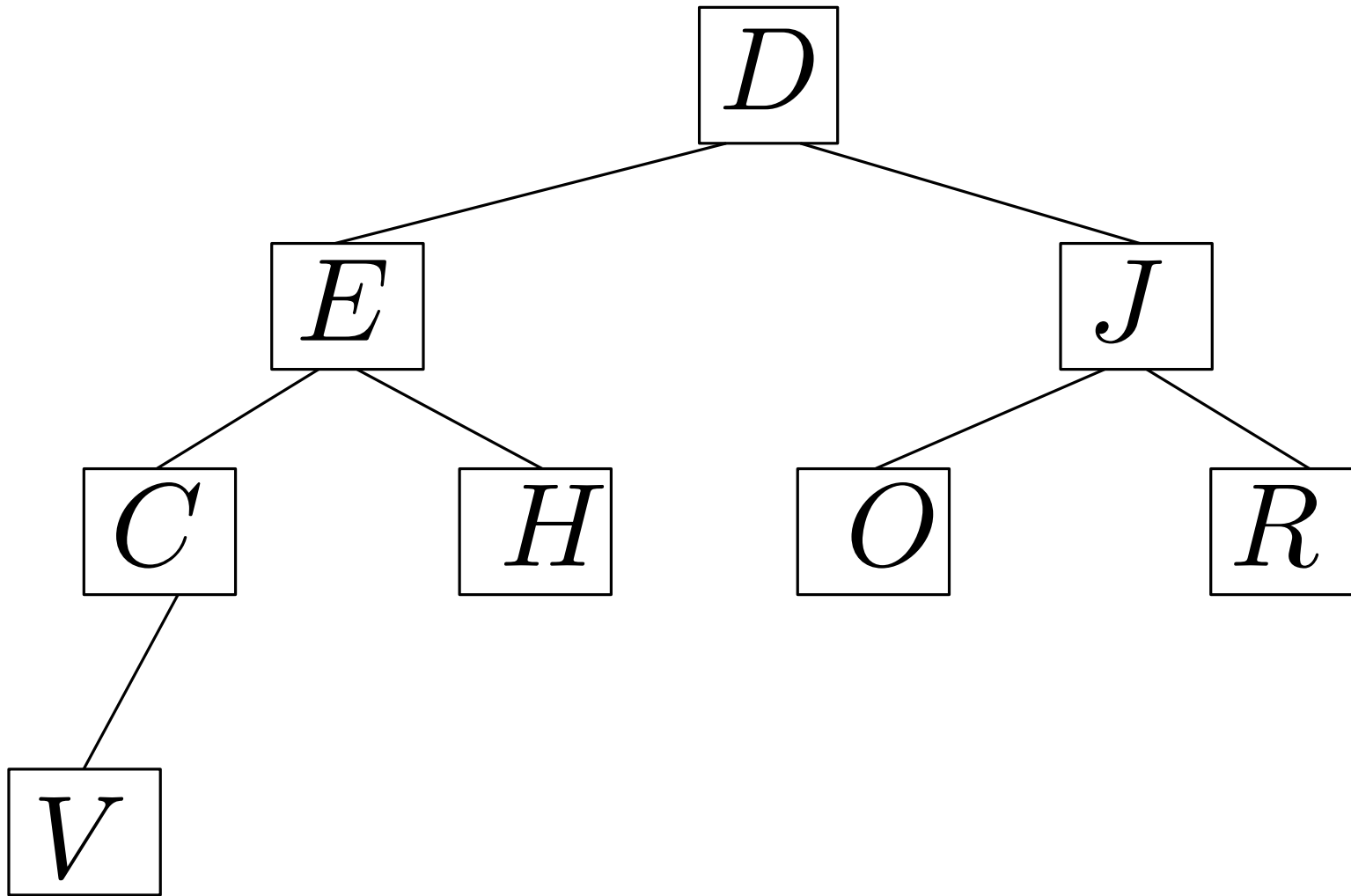
Heap Property: Children come later than their parent (alphabetically)



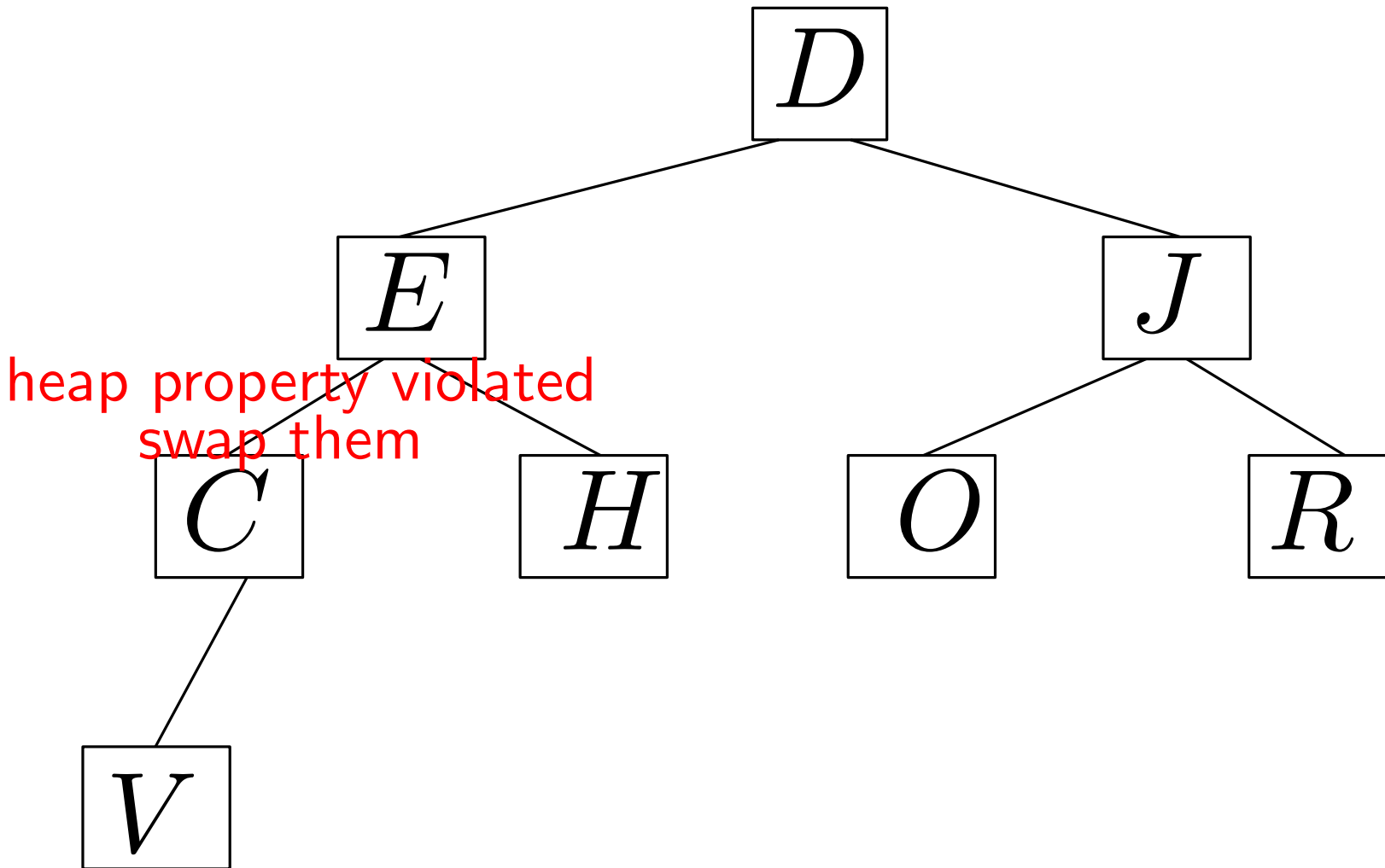
Heap Property: Children come later than their parent (alphabetically)



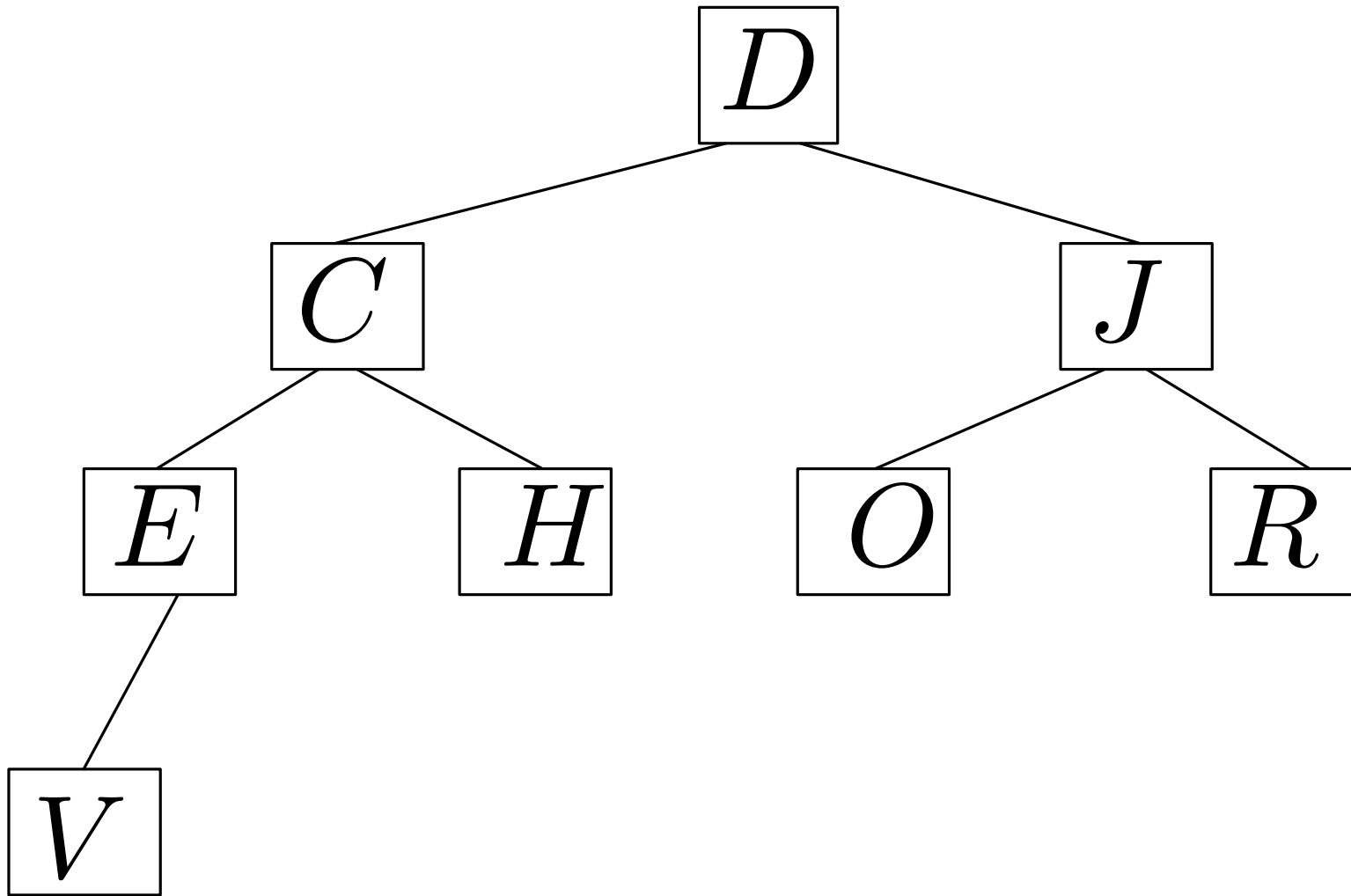
Heap Property: Children come later than their parent (alphabetically)



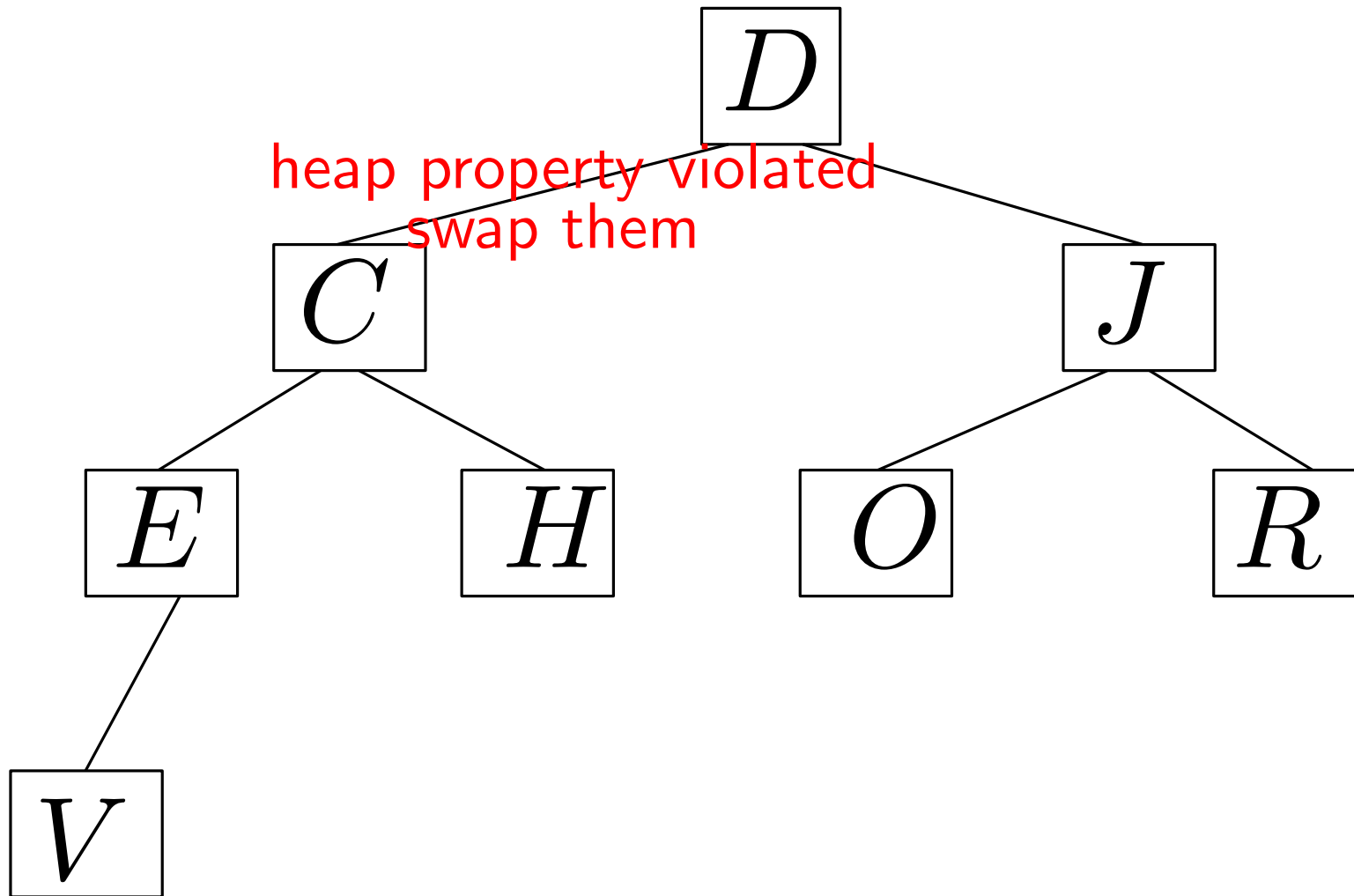
Heap Property: Children come later than their parent (alphabetically)



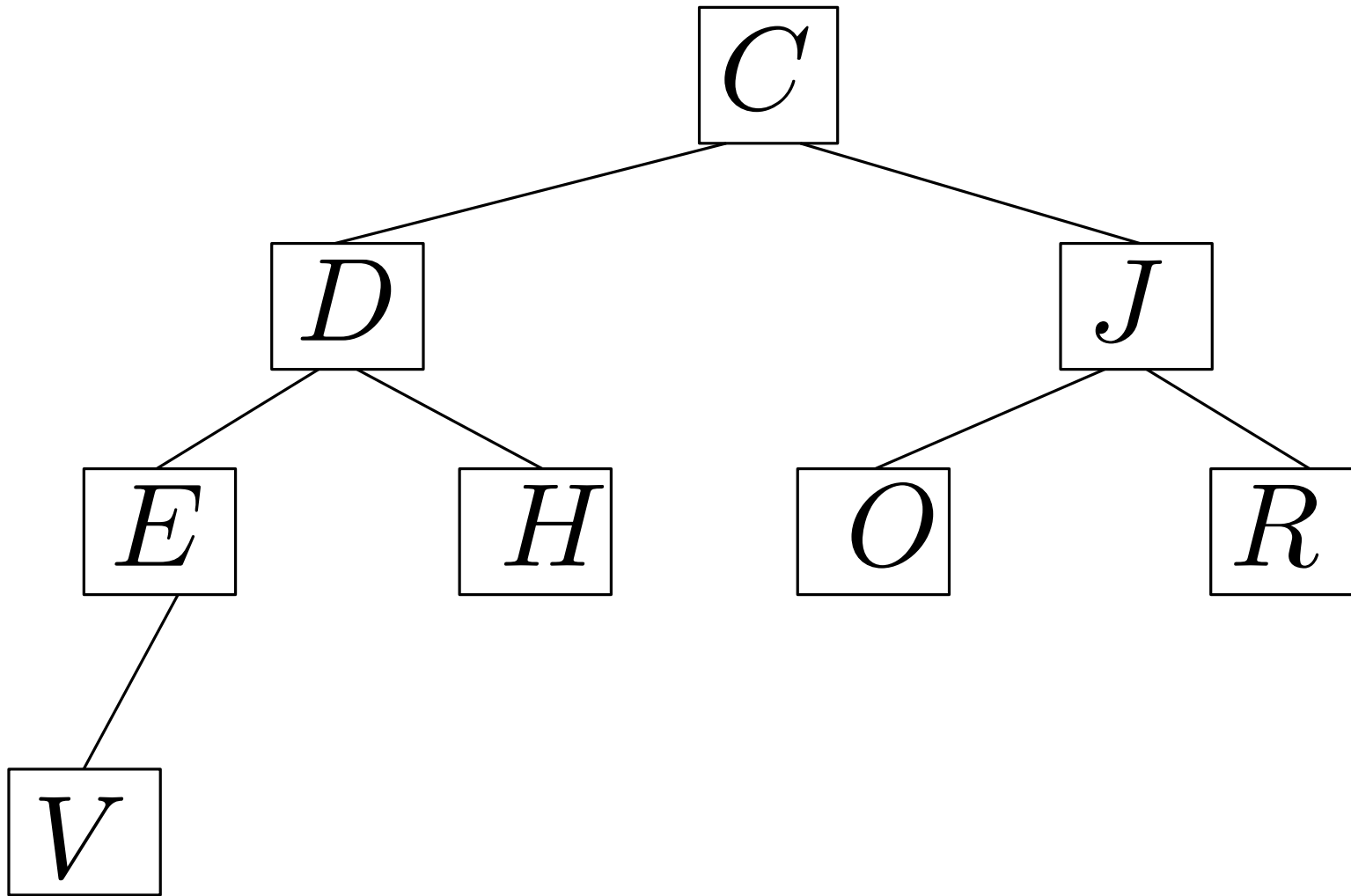
Heap Property: Children come later than their parent (alphabetically)



Heap Property: Children come later than their parent (alphabetically)

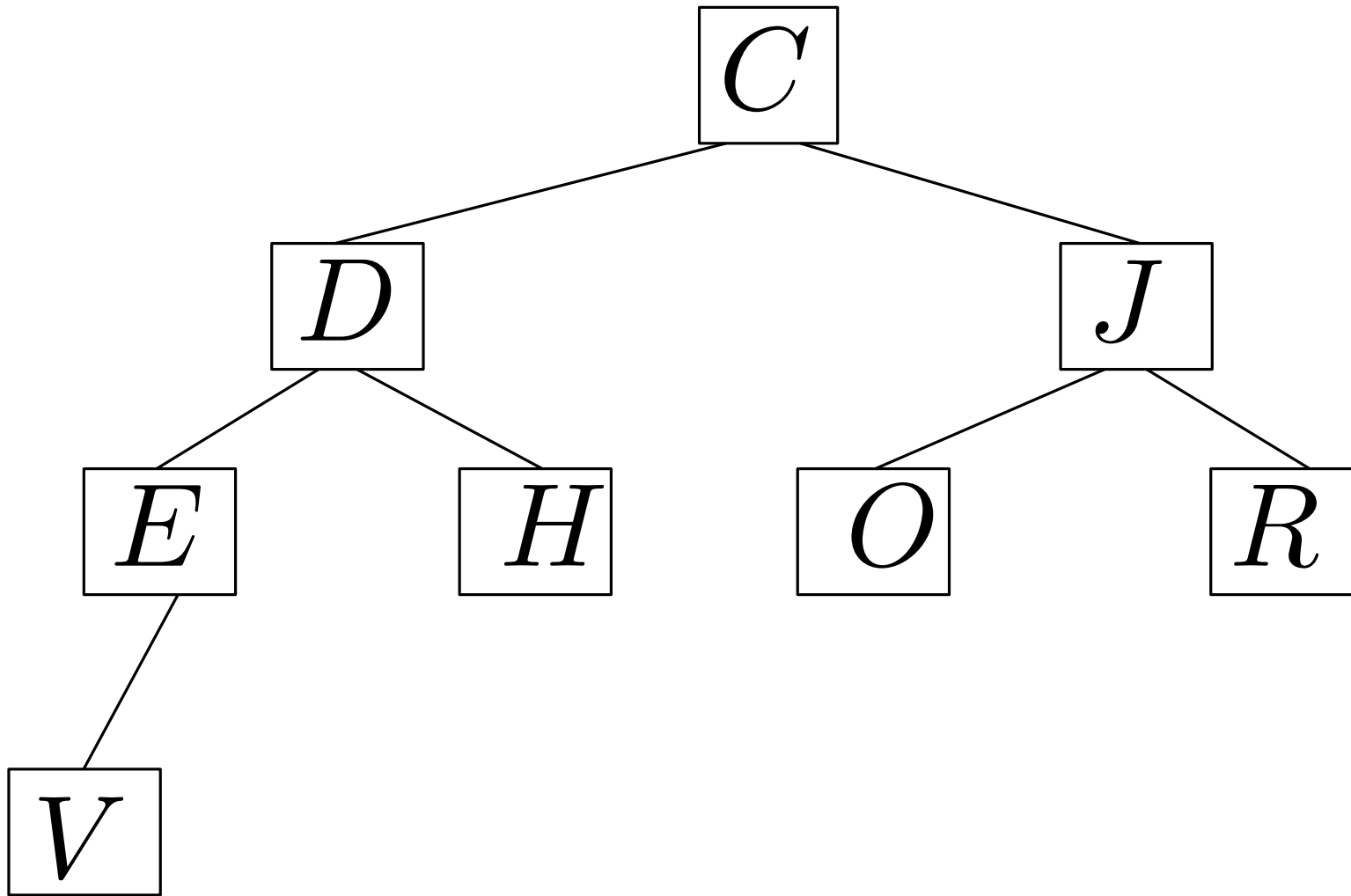


Heap Property: Children come later than their parent (alphabetically)

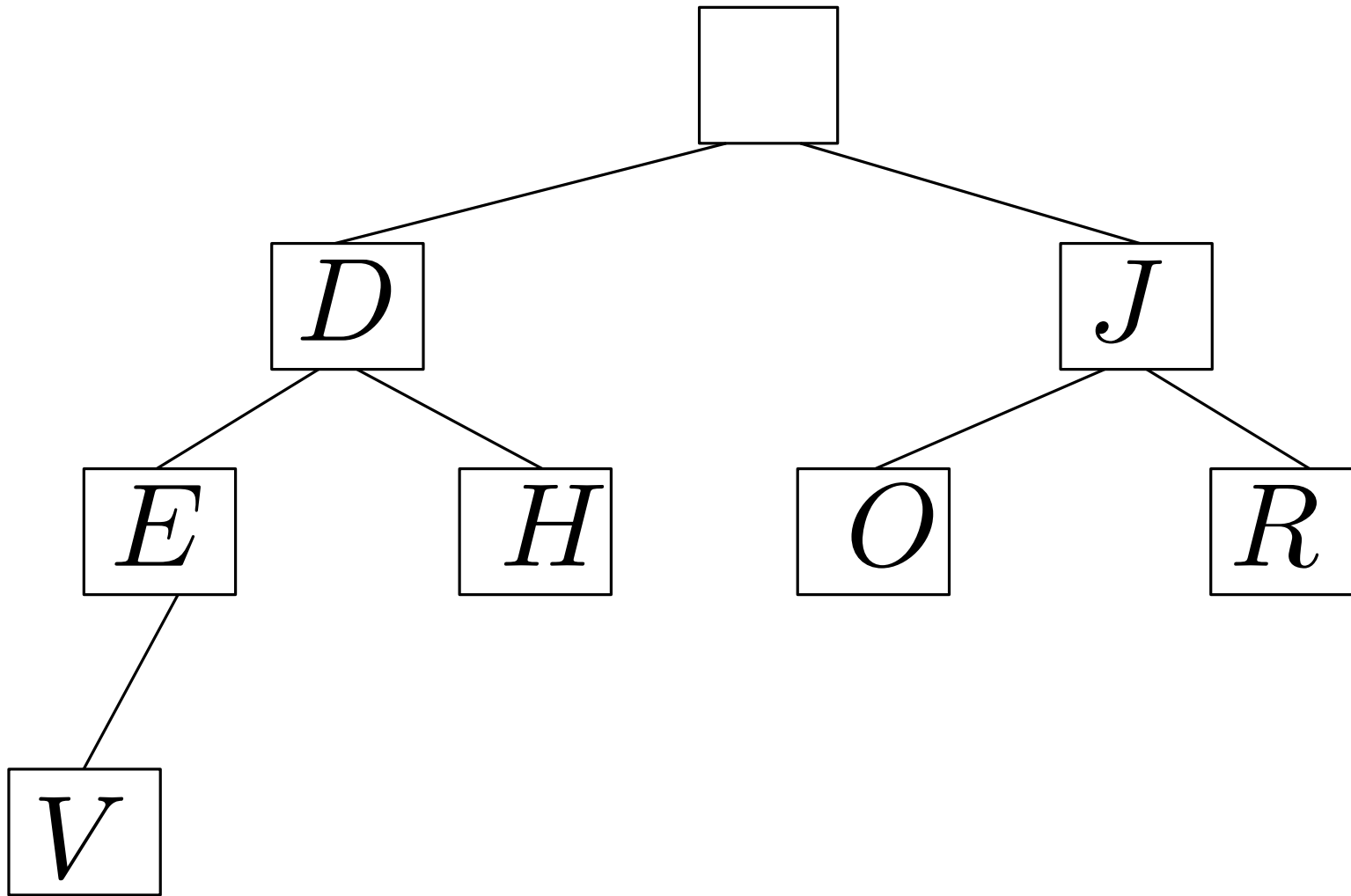


Phase II: Deconstruct heap into sorted array

Heap Property: Children come later than their parent (alphabetically)

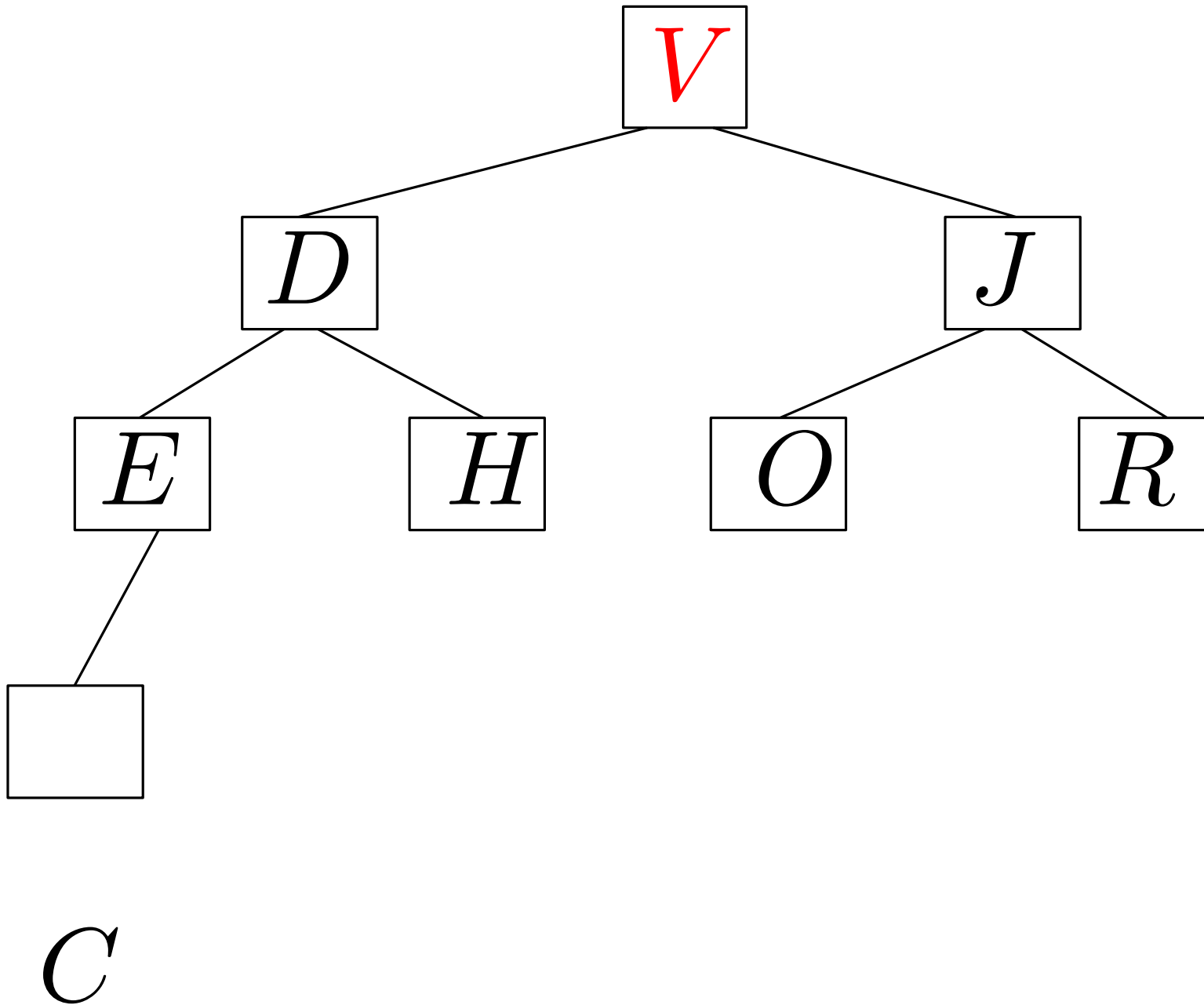


Heap Property: Children come later than their parent (alphabetically)

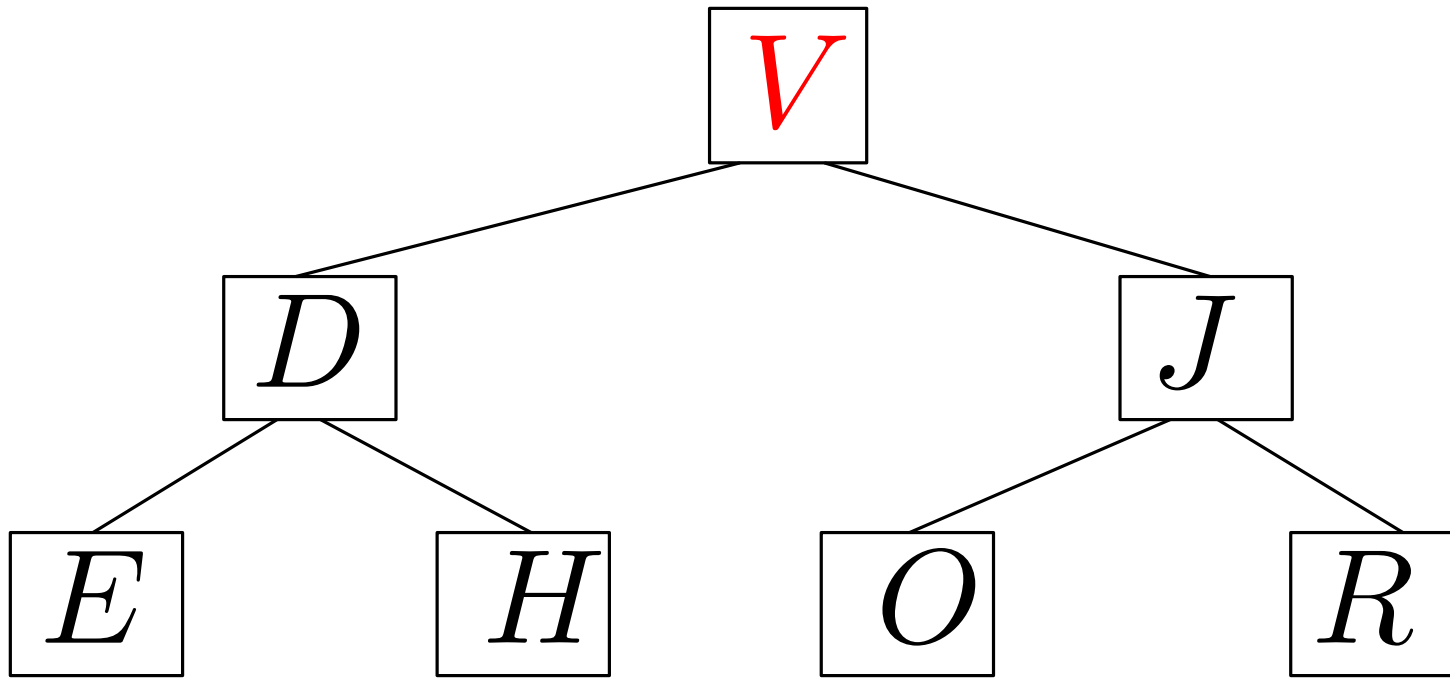


C

Heap Property: Children come later than their parent (alphabetically)

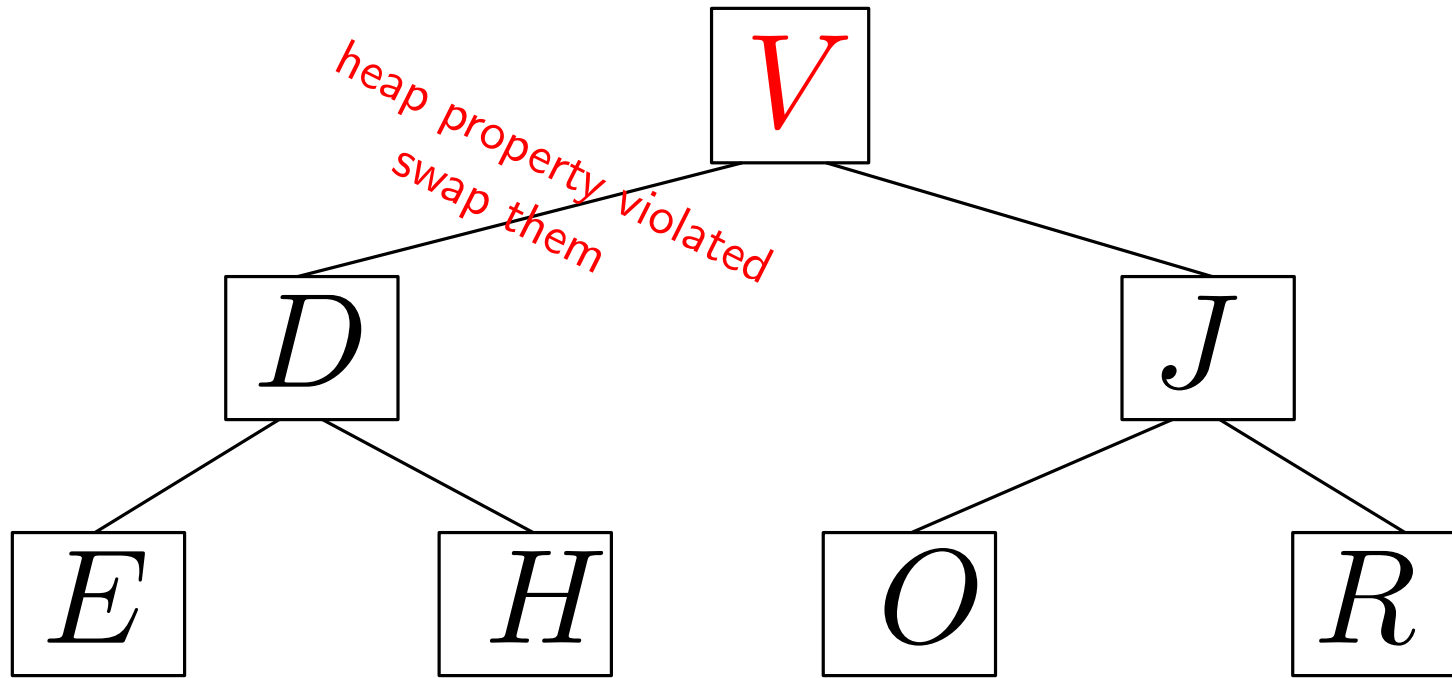


Heap Property: Children come later than their parent (alphabetically)



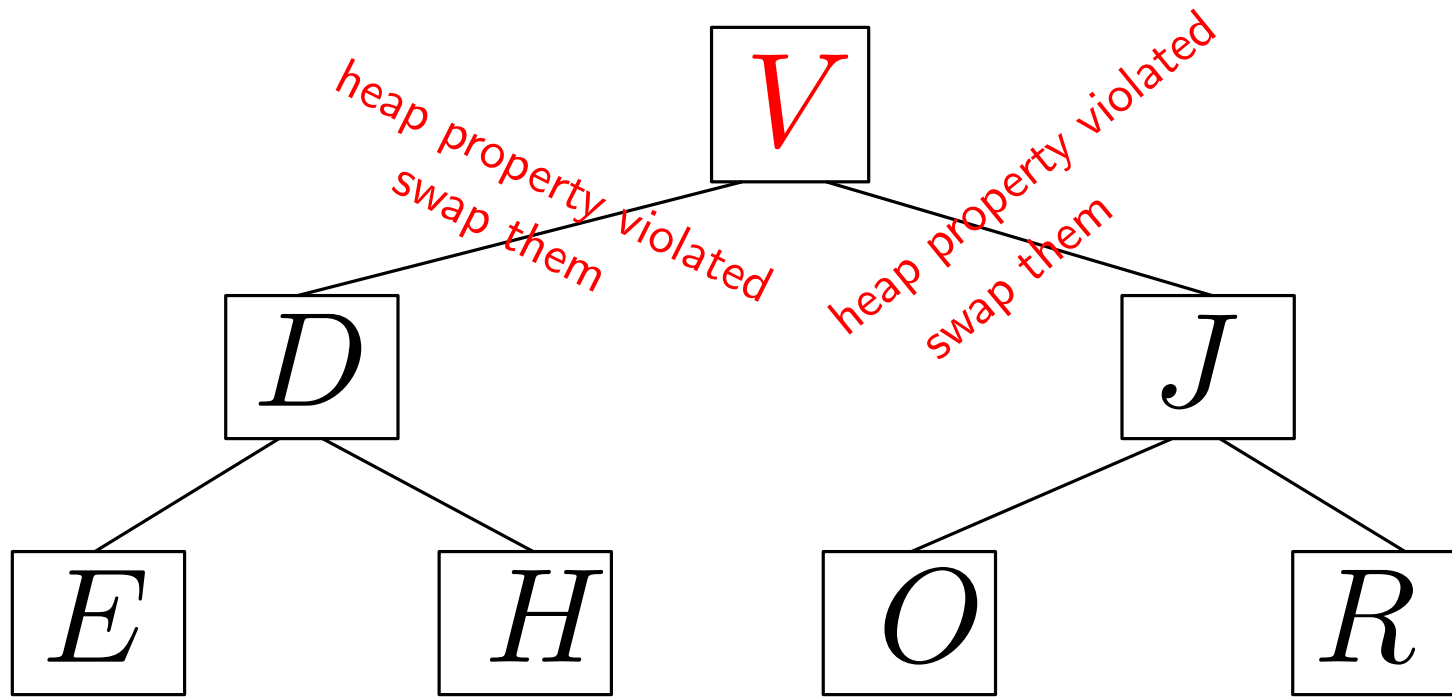
C

Heap Property: Children come later than their parent (alphabetically)



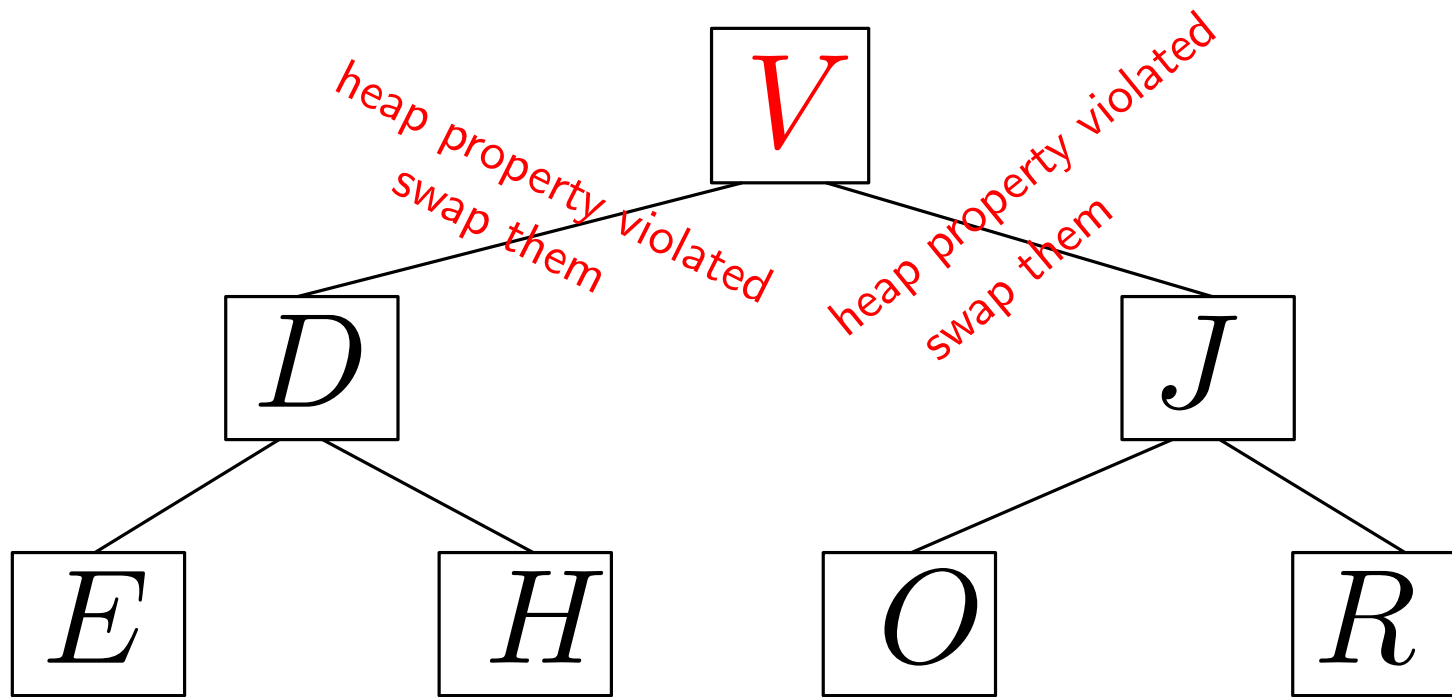
C

Heap Property: Children come later than their parent (alphabetically)



C

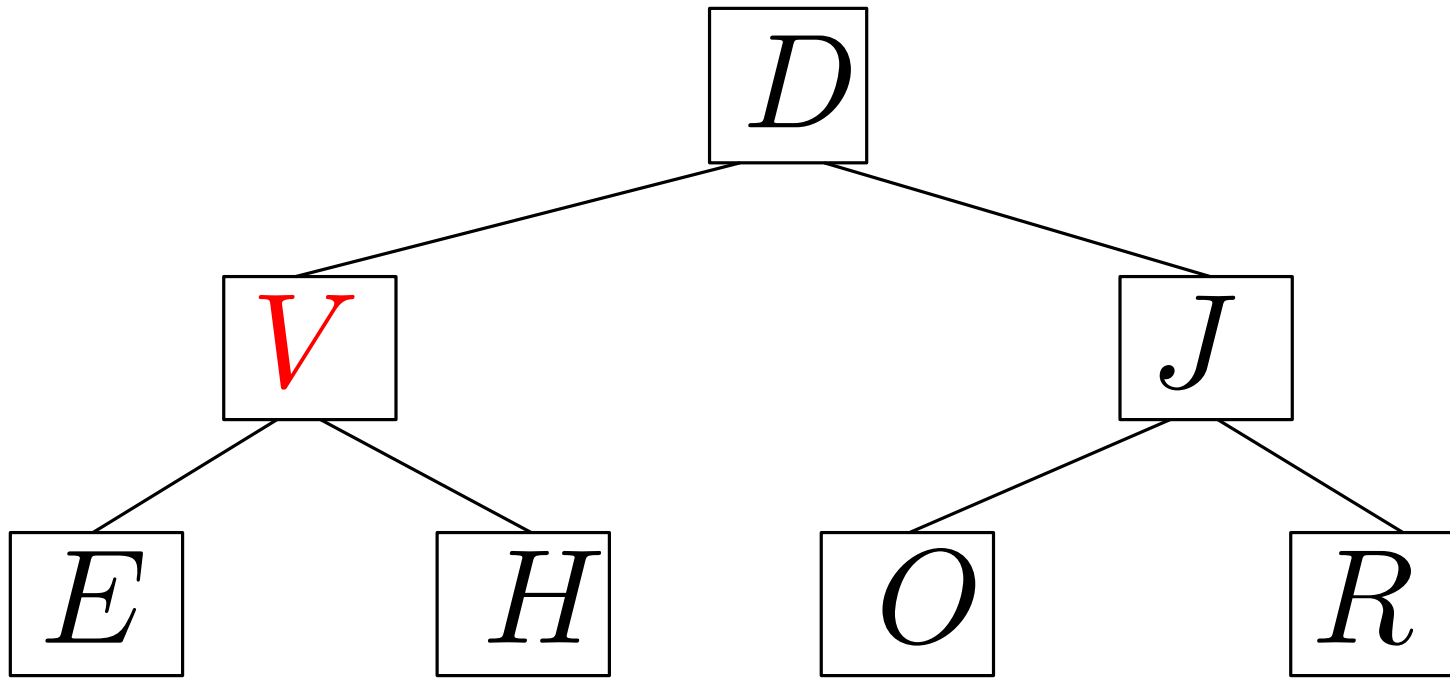
Heap Property: Children come later than their parent (alphabetically)



If root is greater than both children, swap it with the smaller child.

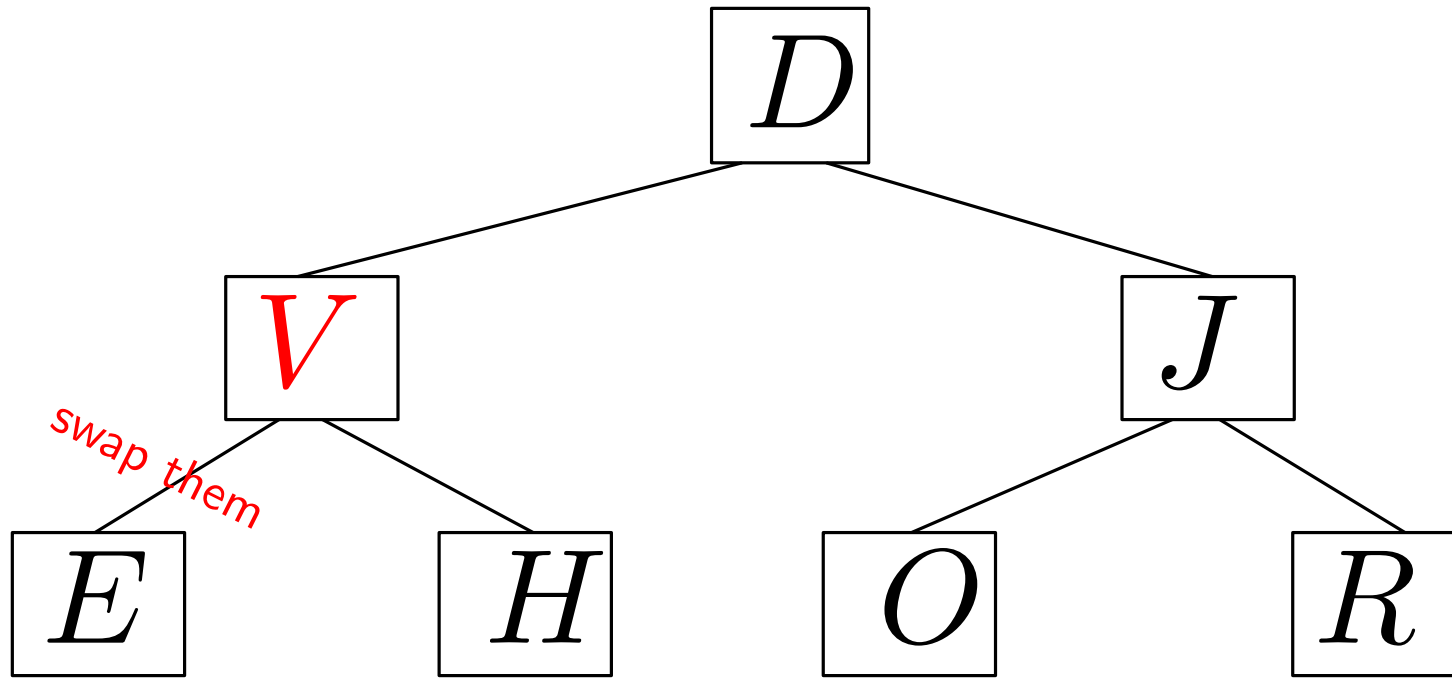
C

Heap Property: Children come later than their parent (alphabetically)



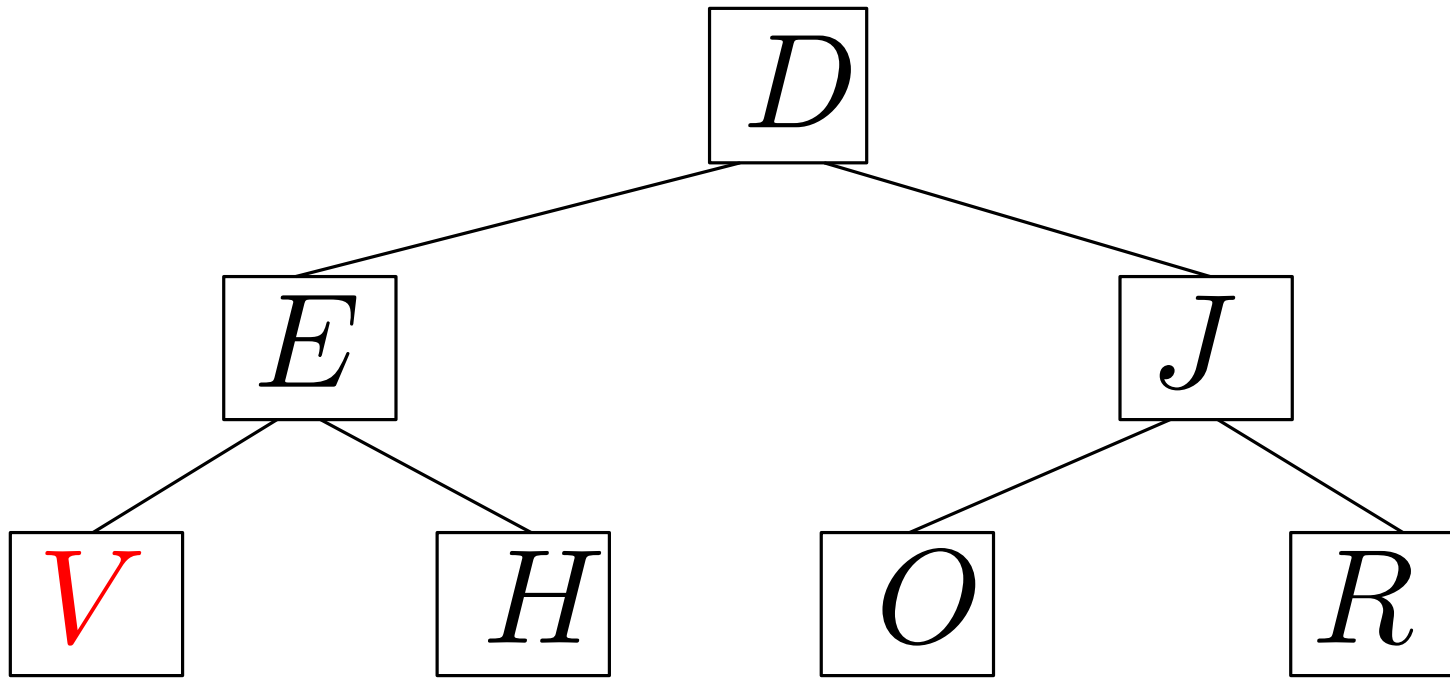
C

Heap Property: Children come later than their parent (alphabetically)



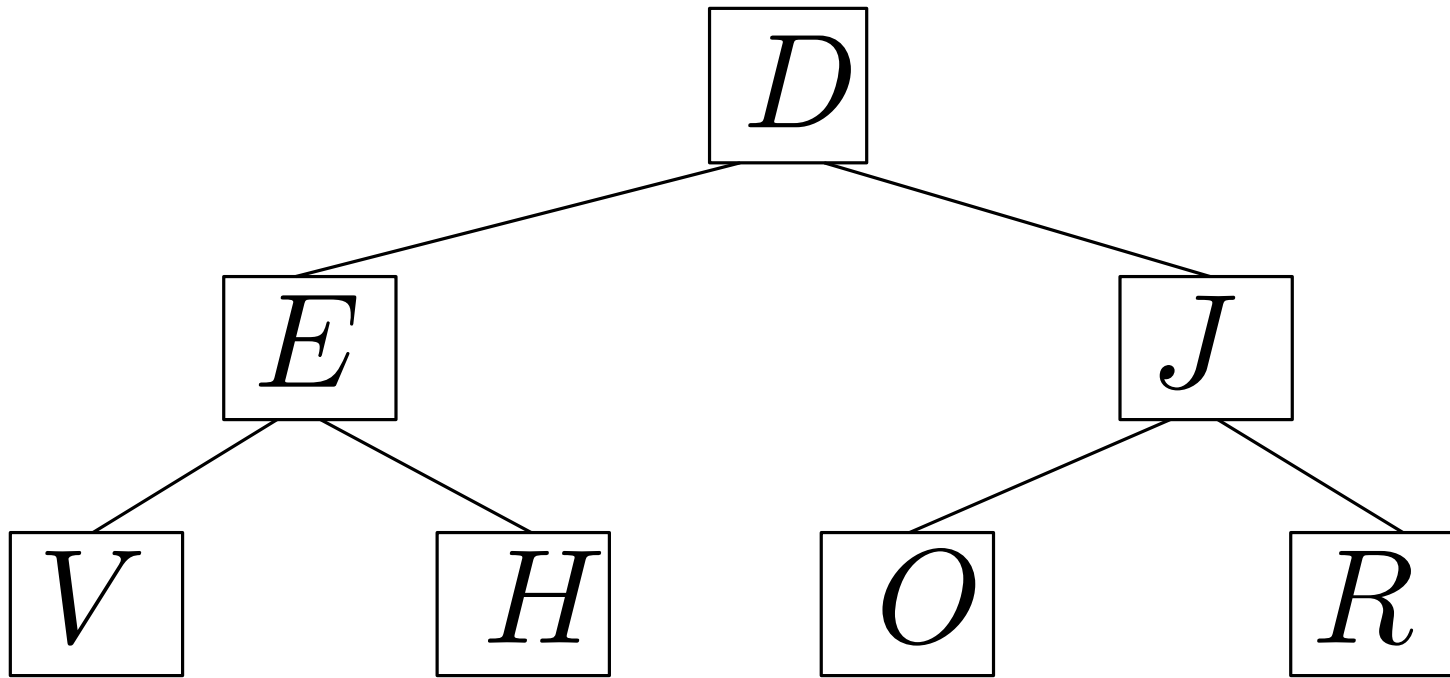
C

Heap Property: Children come later than their parent (alphabetically)



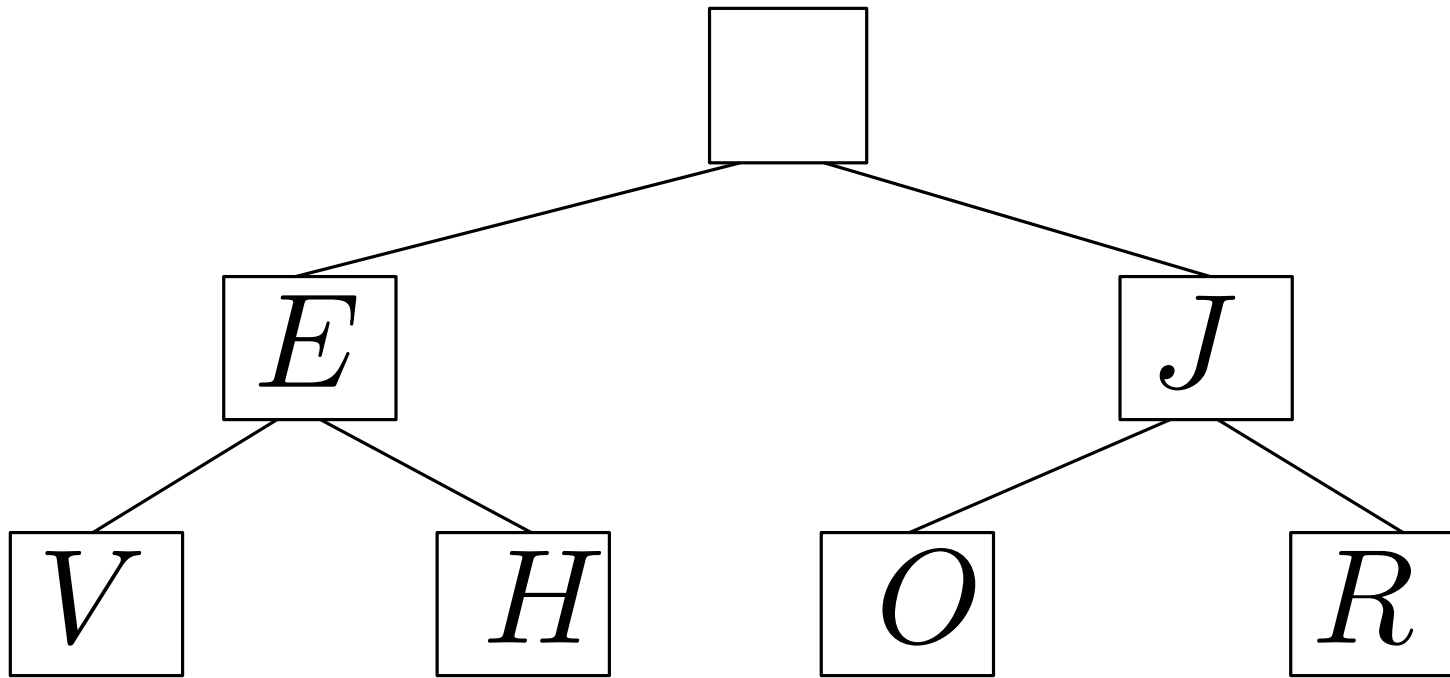
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Heap Property: Children come later than their parent (alphabetically)



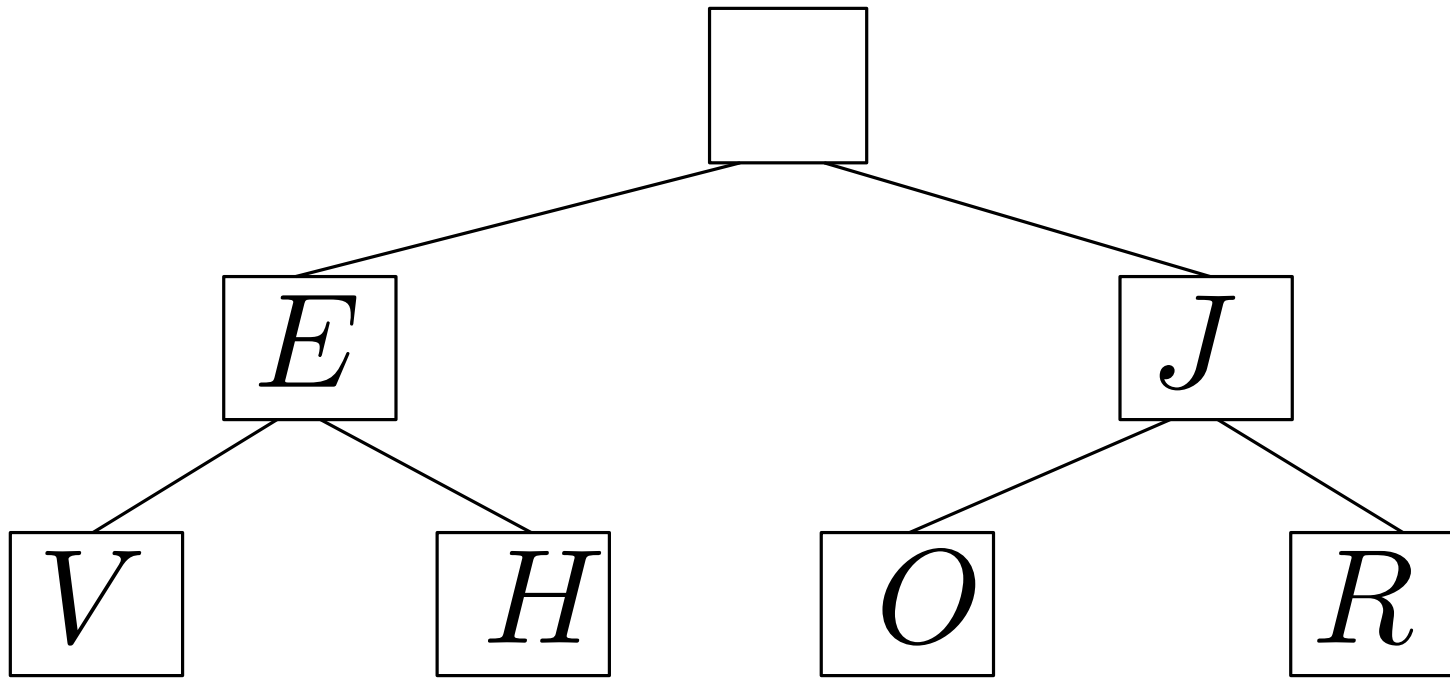
C

Heap Property: Children come later than their parent (alphabetically)



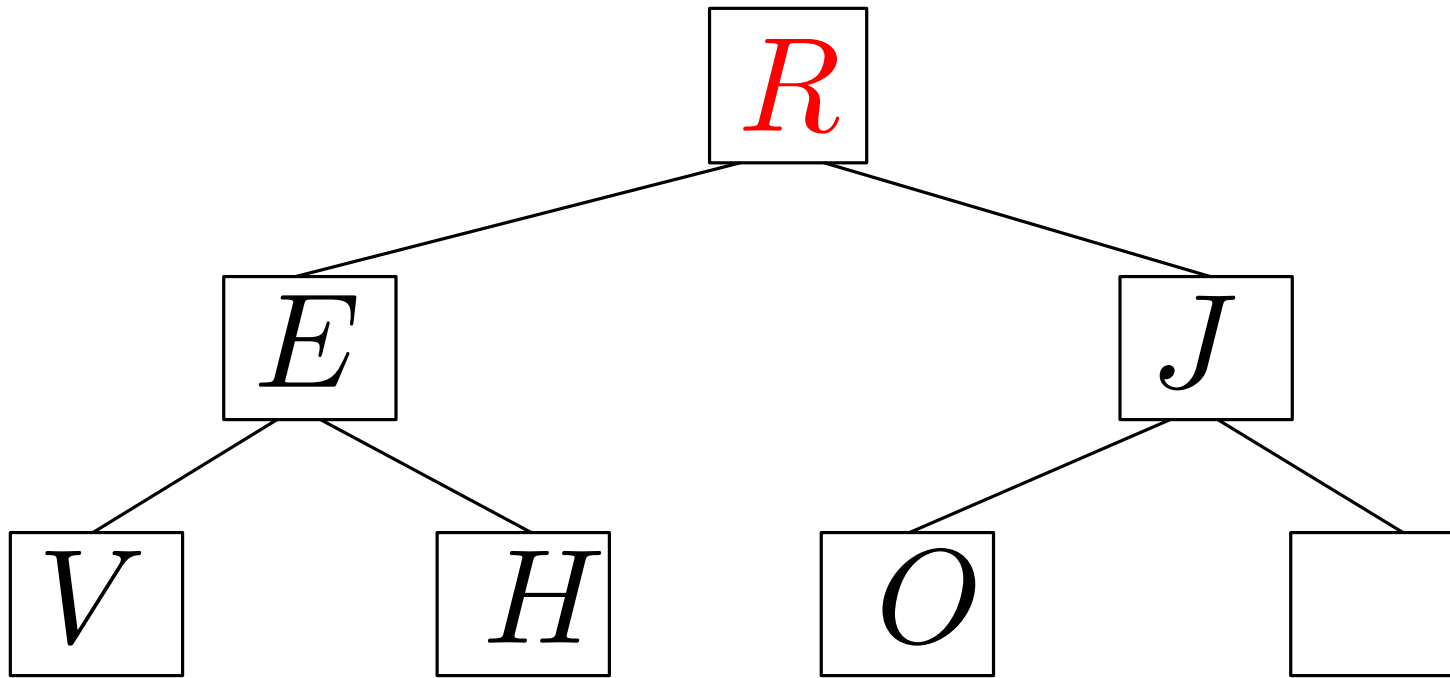
C D

Heap Property: Children come later than their parent (alphabetically)



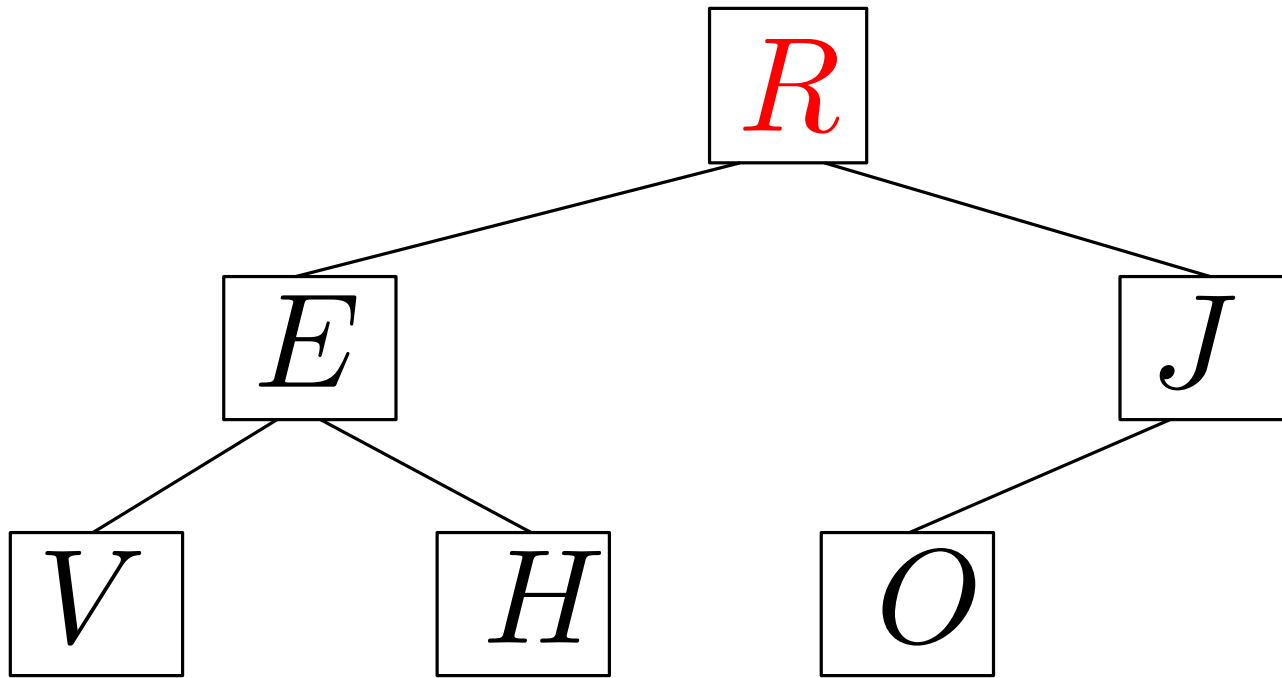
C D

Heap Property: Children come later than their parent (alphabetically)



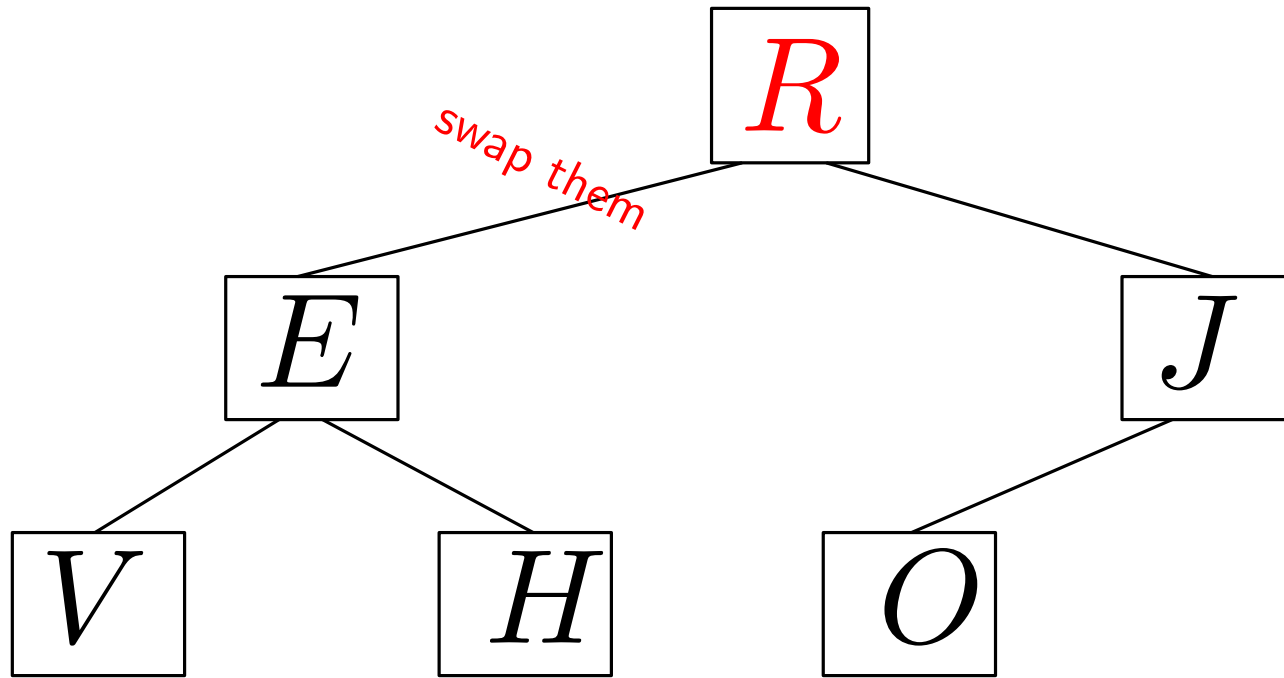
C D

Heap Property: Children come later than their parent (alphabetically)



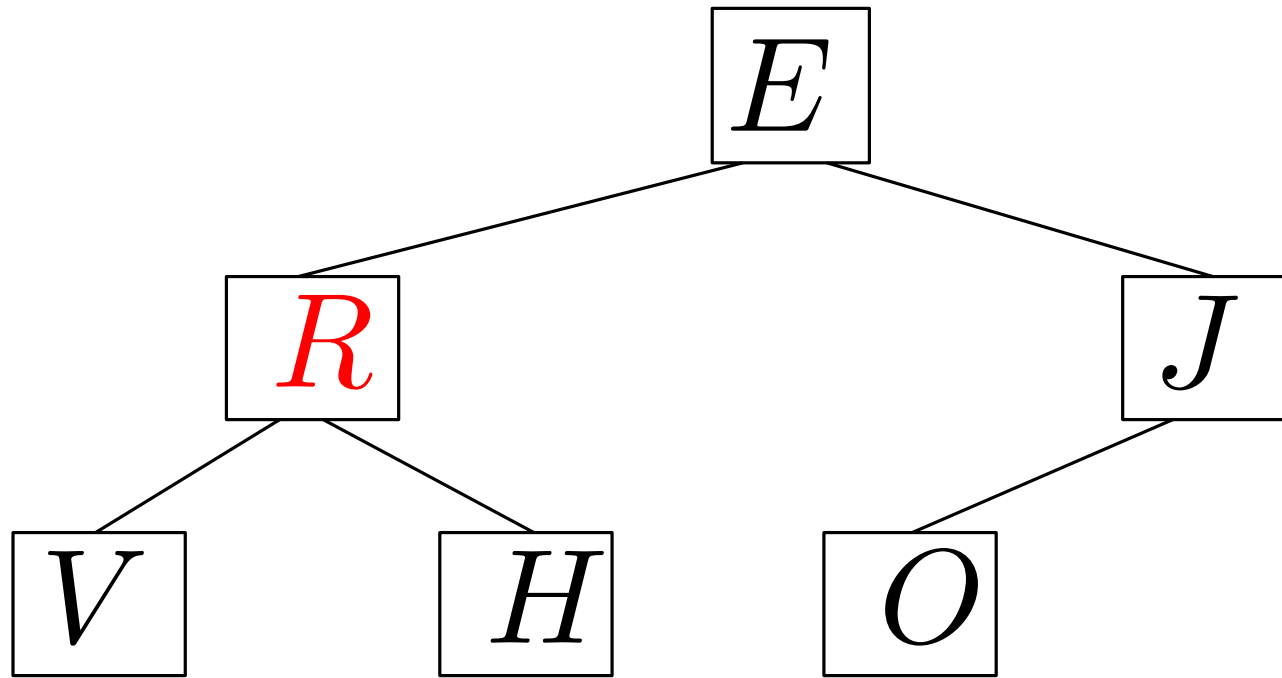
C D

Heap Property: Children come later than their parent (alphabetically)



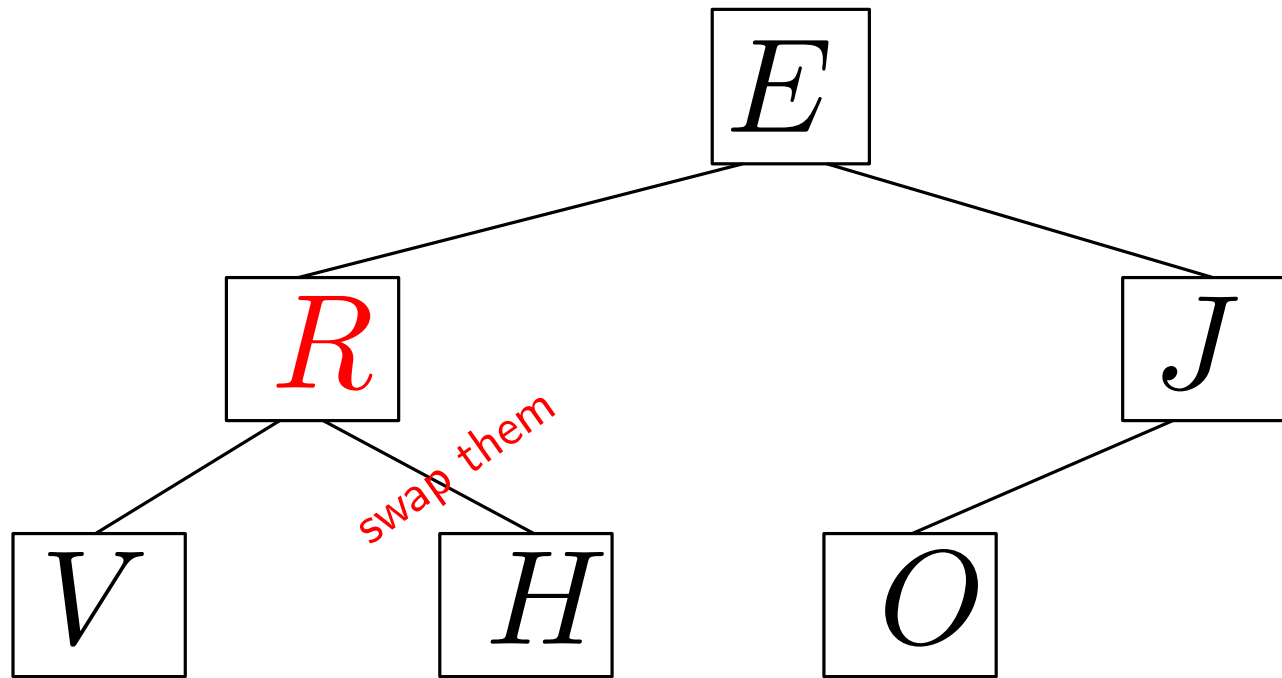
C D

Heap Property: Children come later than their parent (alphabetically)



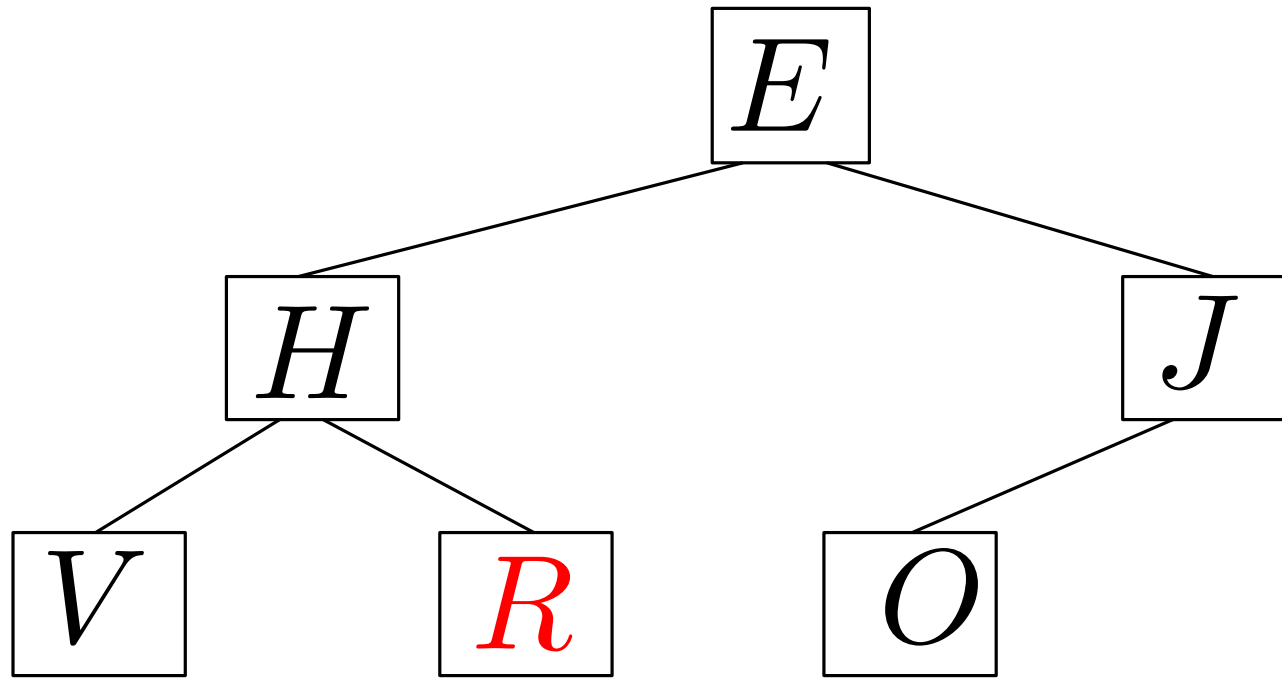
C D

Heap Property: Children come later than their parent (alphabetically)



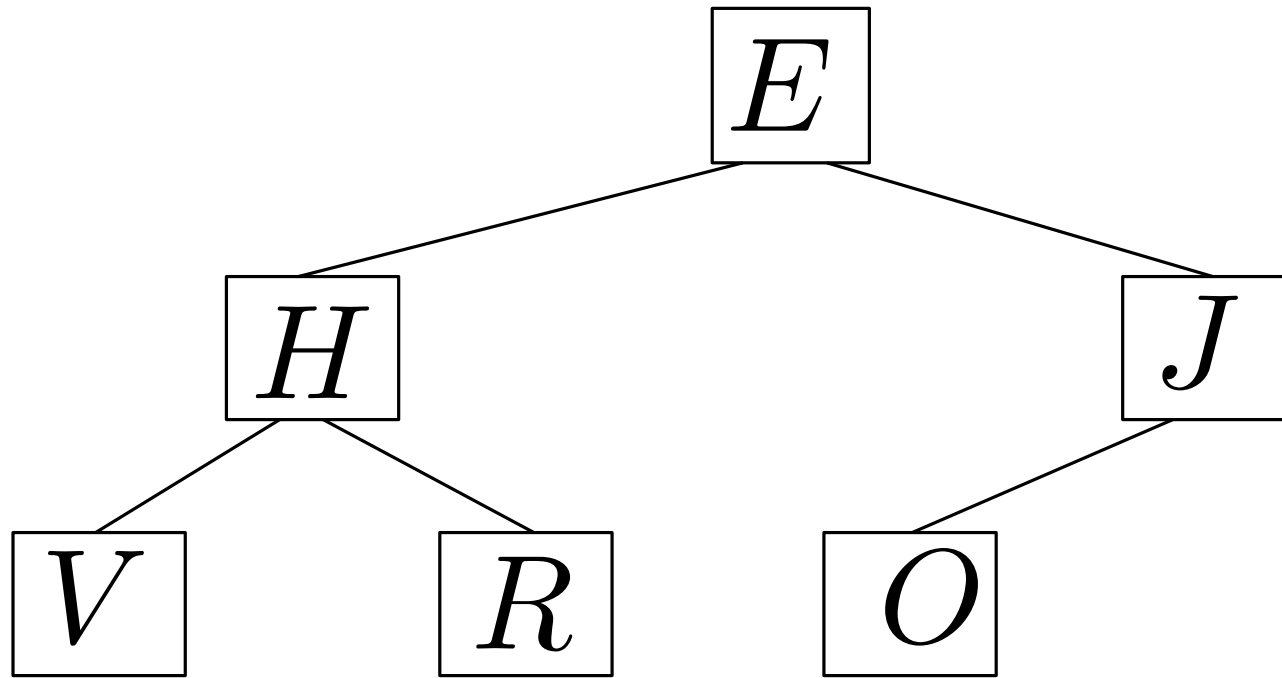
C D

Heap Property: Children come later than their parent (alphabetically)



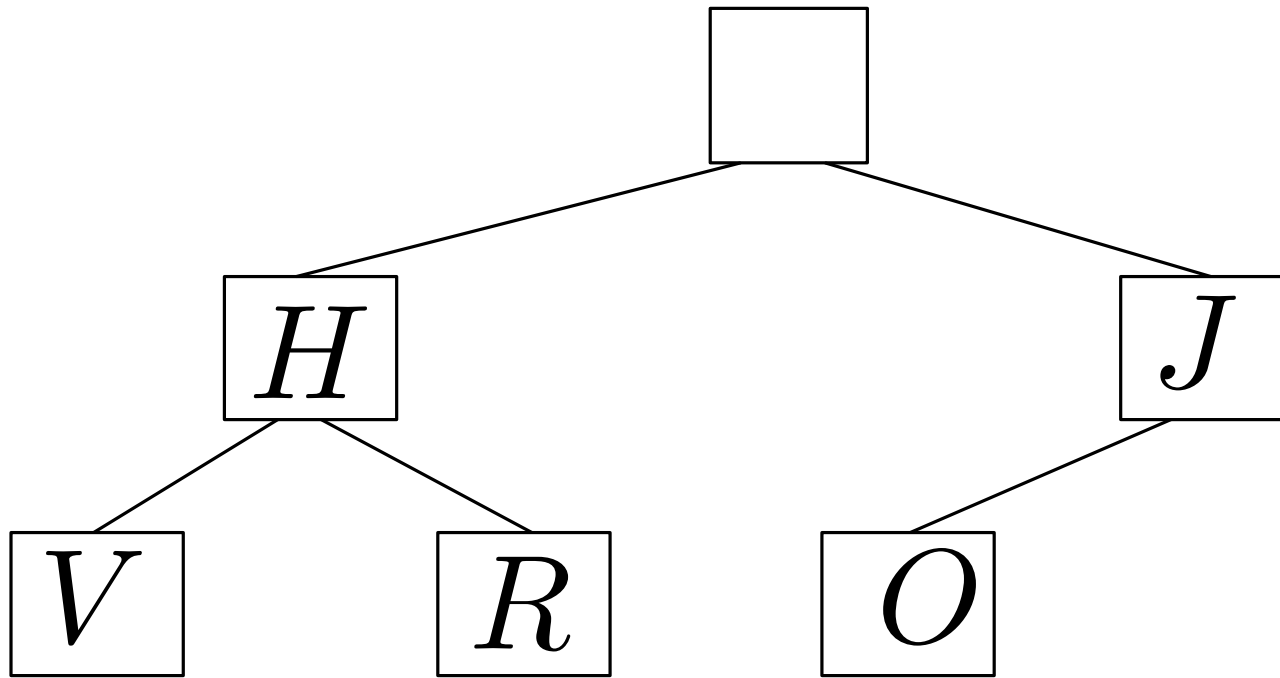
C D

Heap Property: Children come later than their parent (alphabetically)



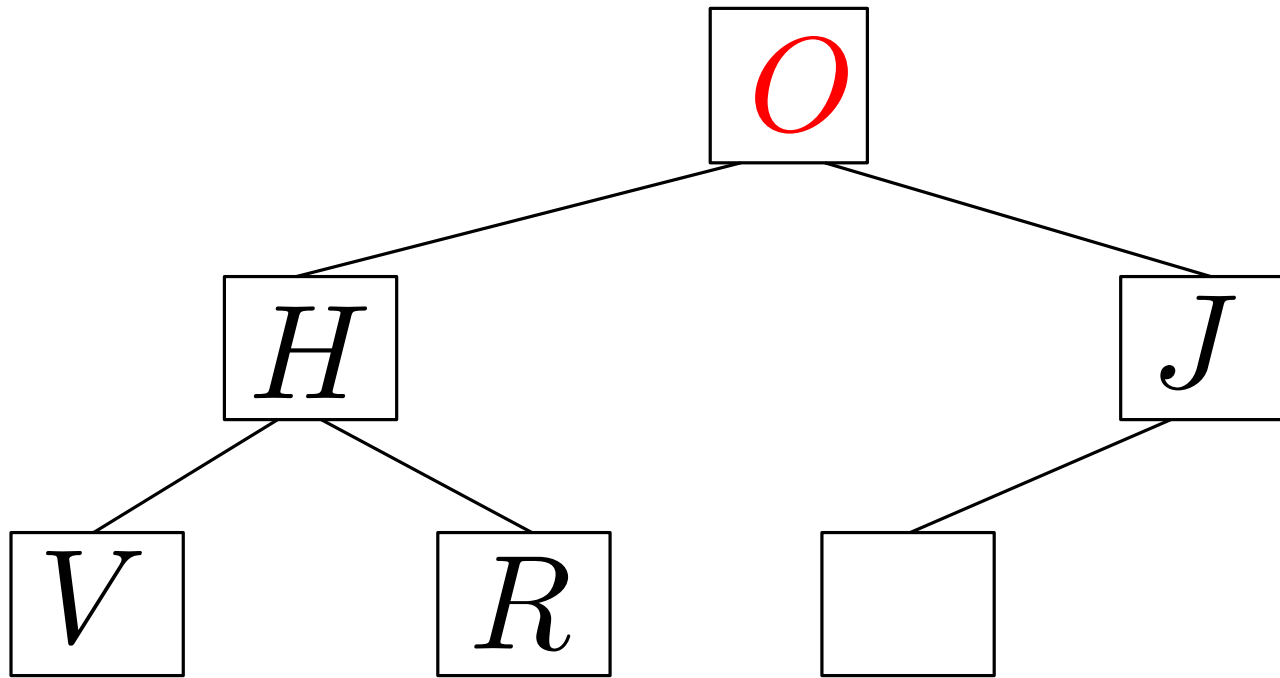
C D

Heap Property: Children come later than their parent (alphabetically)



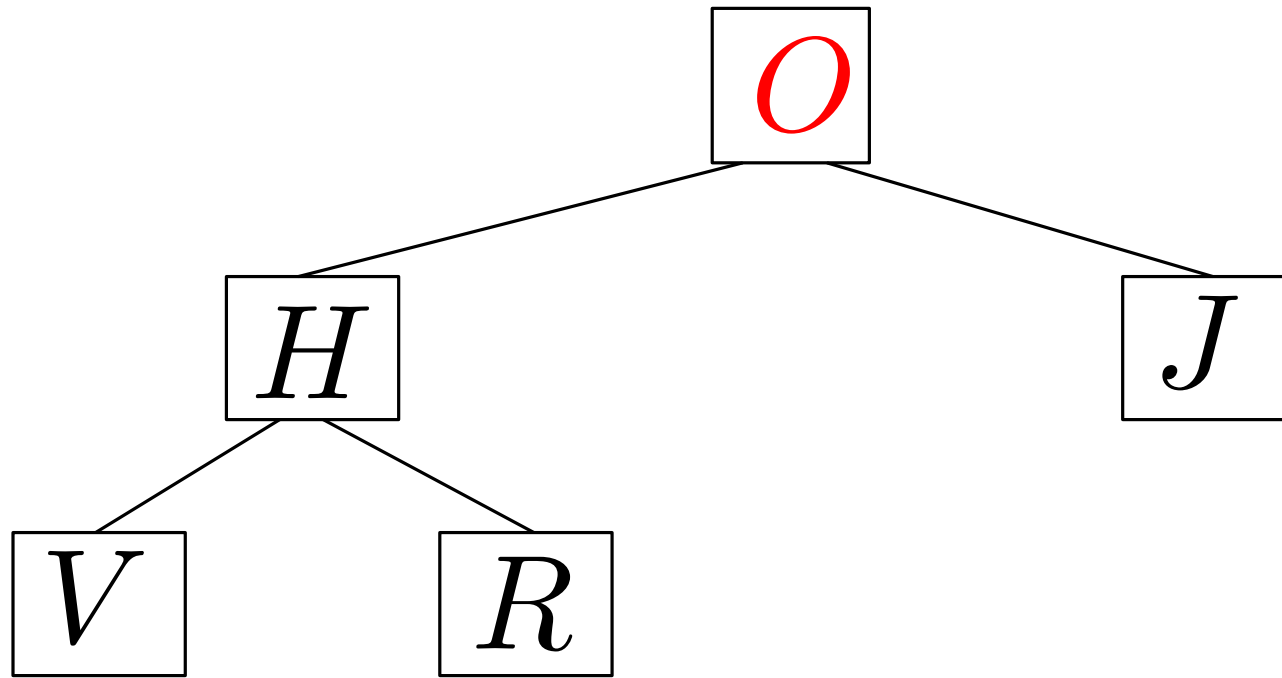
C D E

Heap Property: Children come later than their parent (alphabetically)



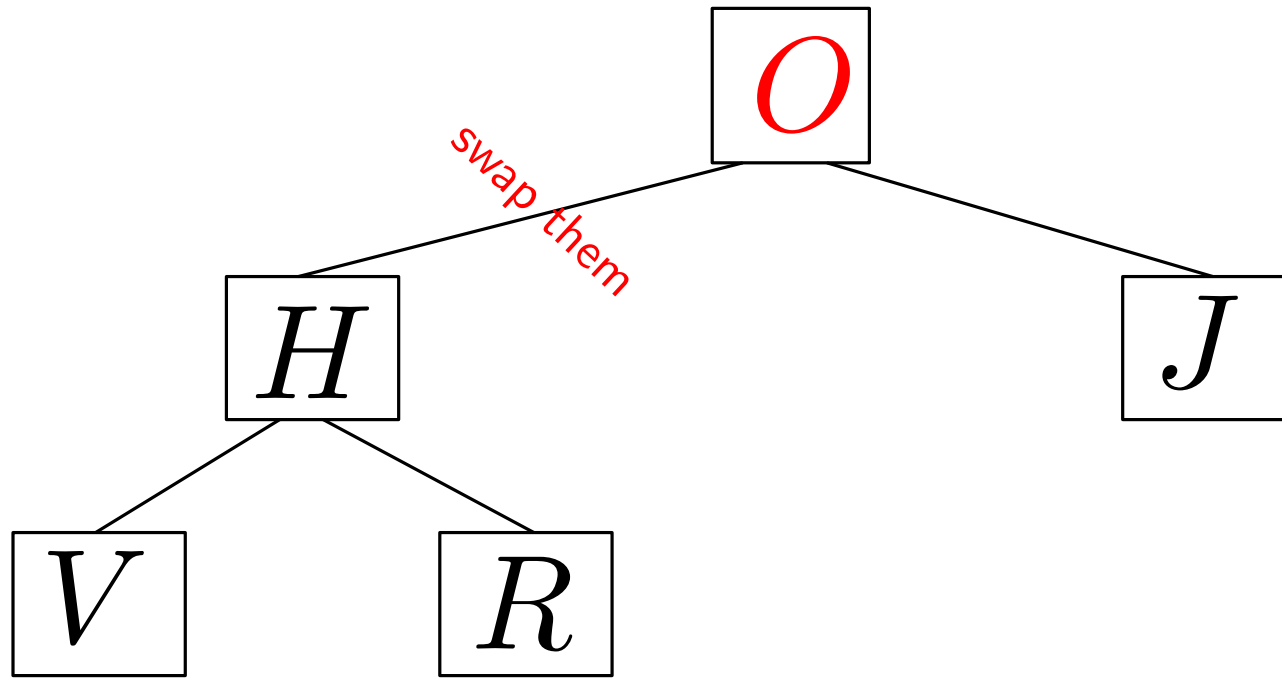
C D E

Heap Property: Children come later than their parent (alphabetically)



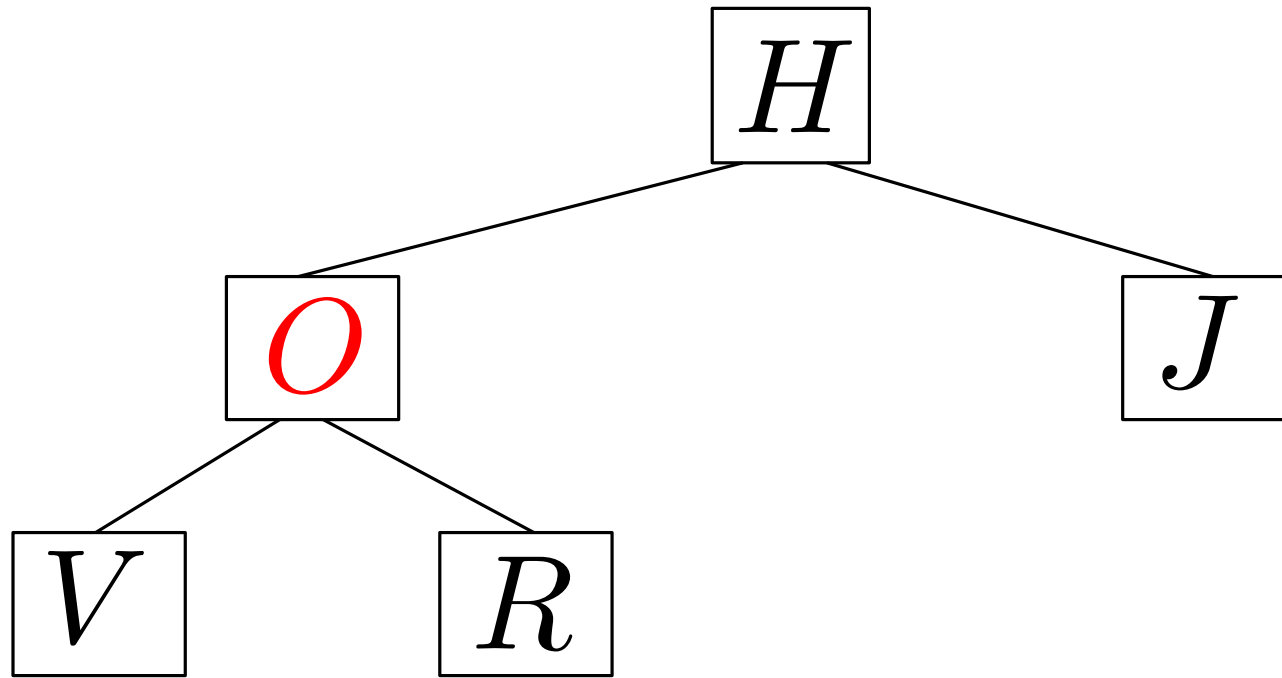
C D E

Heap Property: Children come later than their parent (alphabetically)



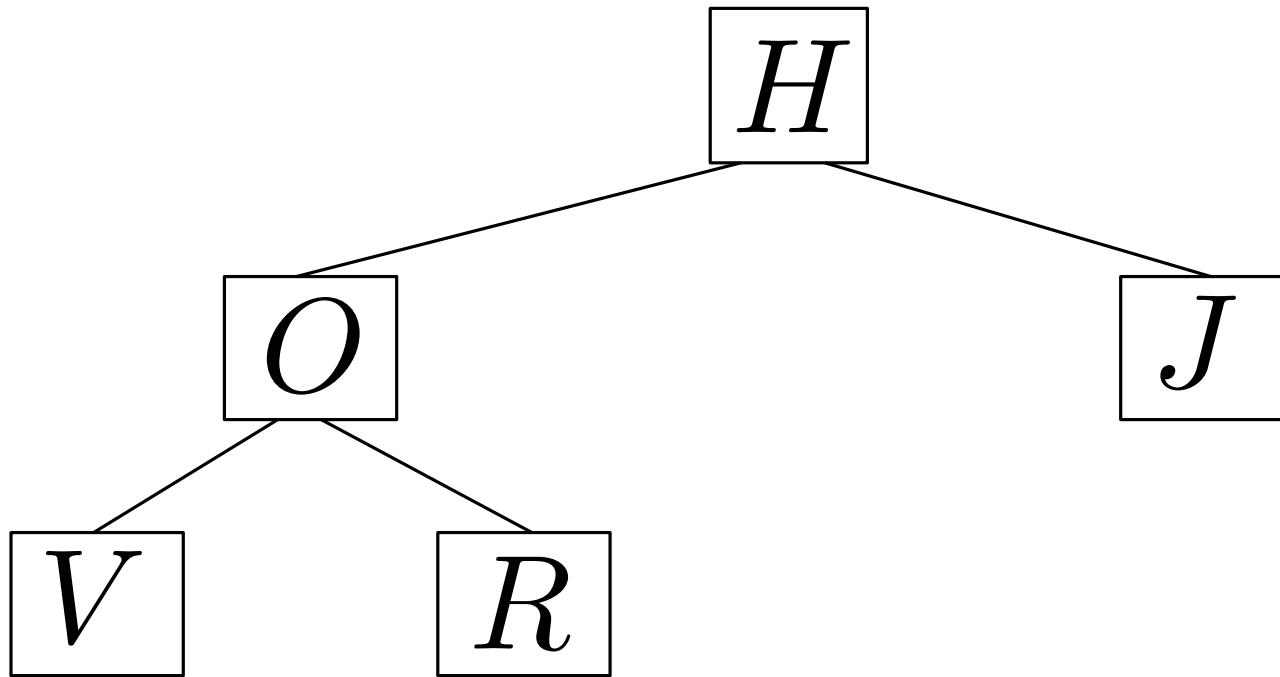
C D E

Heap Property: Children come later than their parent (alphabetically)



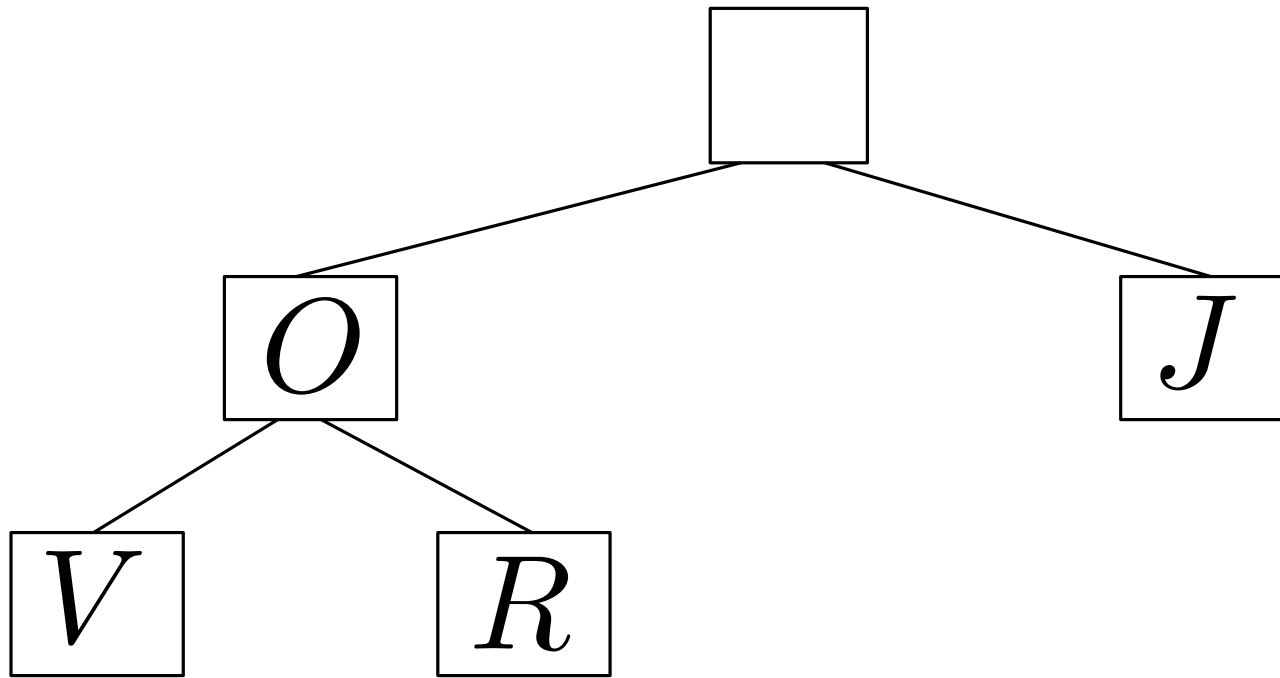
C D E

Heap Property: Children come later than their parent (alphabetically)



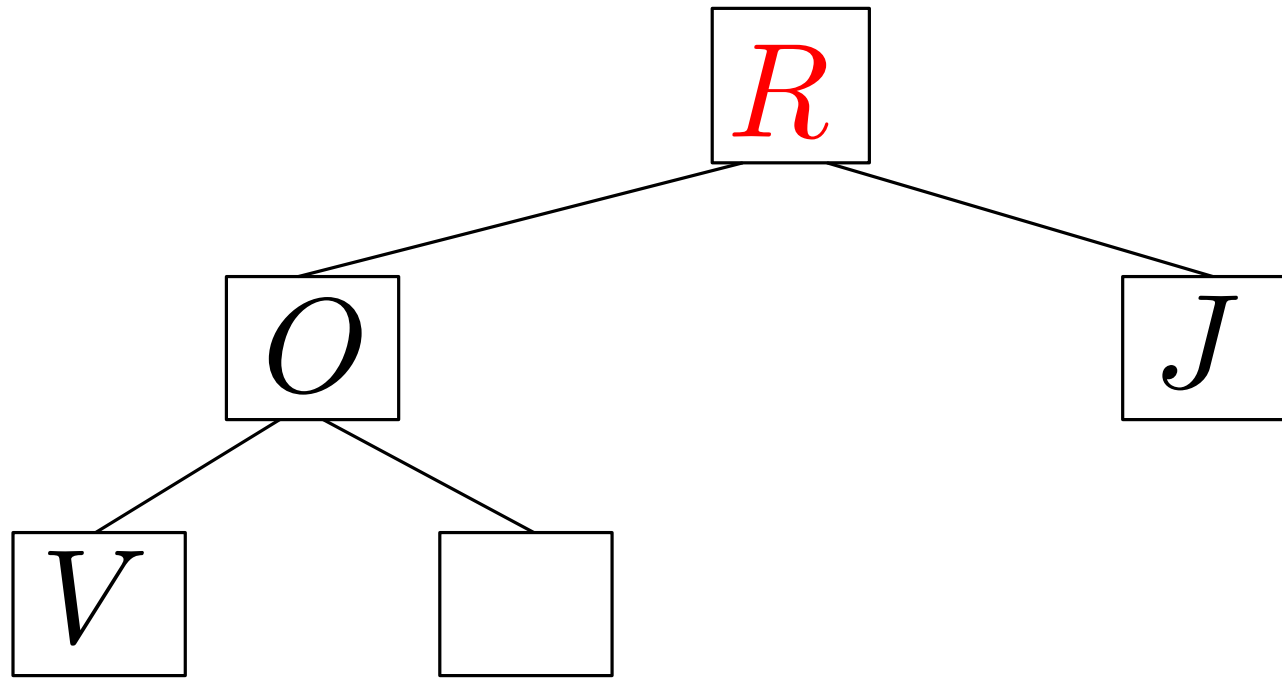
C D E

Heap Property: Children come later than their parent (alphabetically)



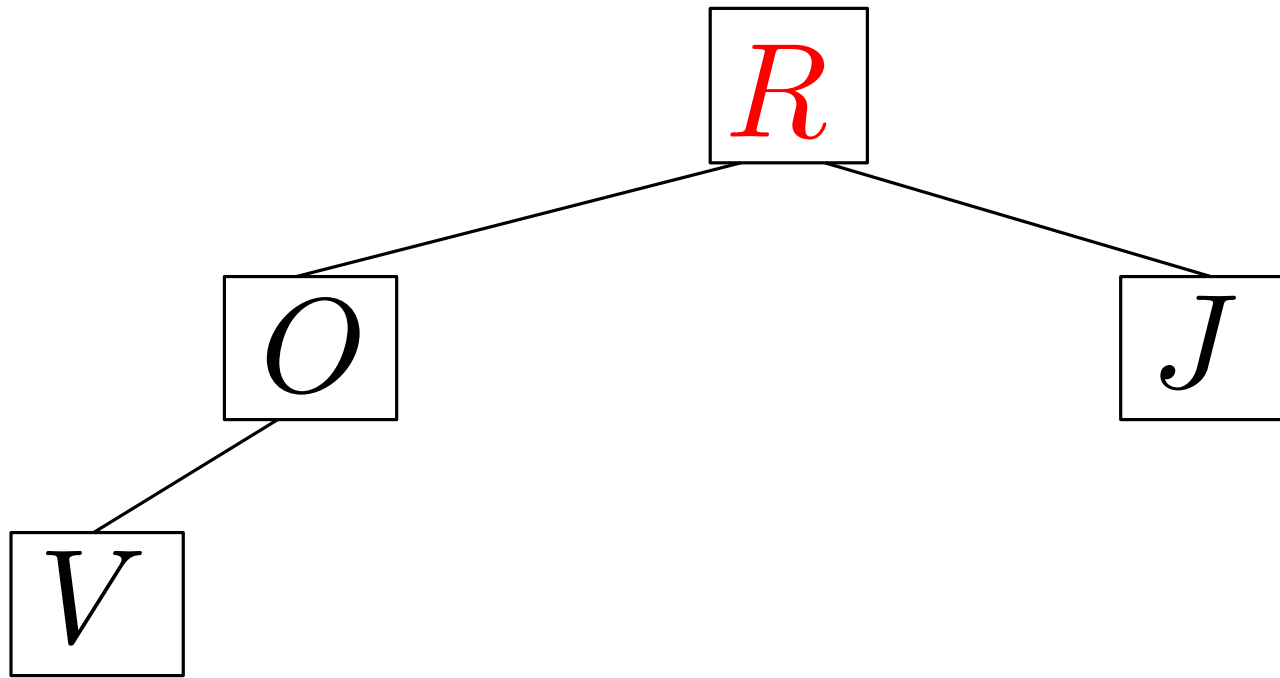
C D E H

Heap Property: Children come later than their parent (alphabetically)



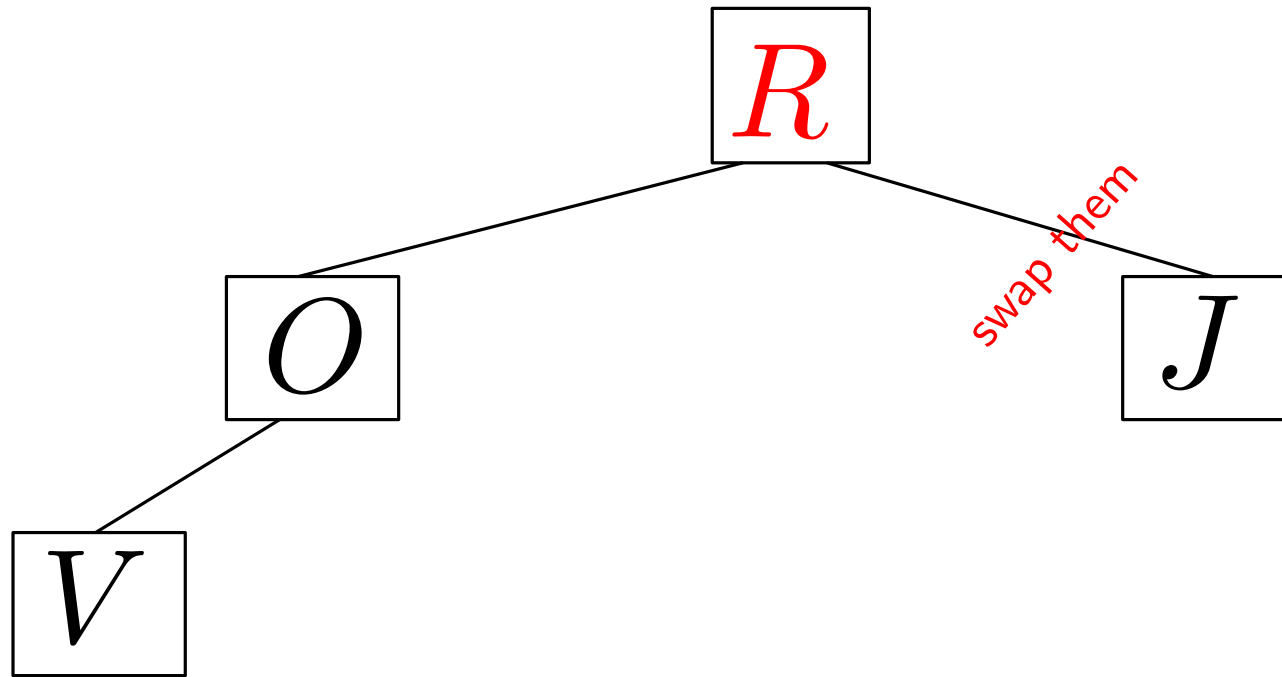
C D E H

Heap Property: Children come later than their parent (alphabetically)



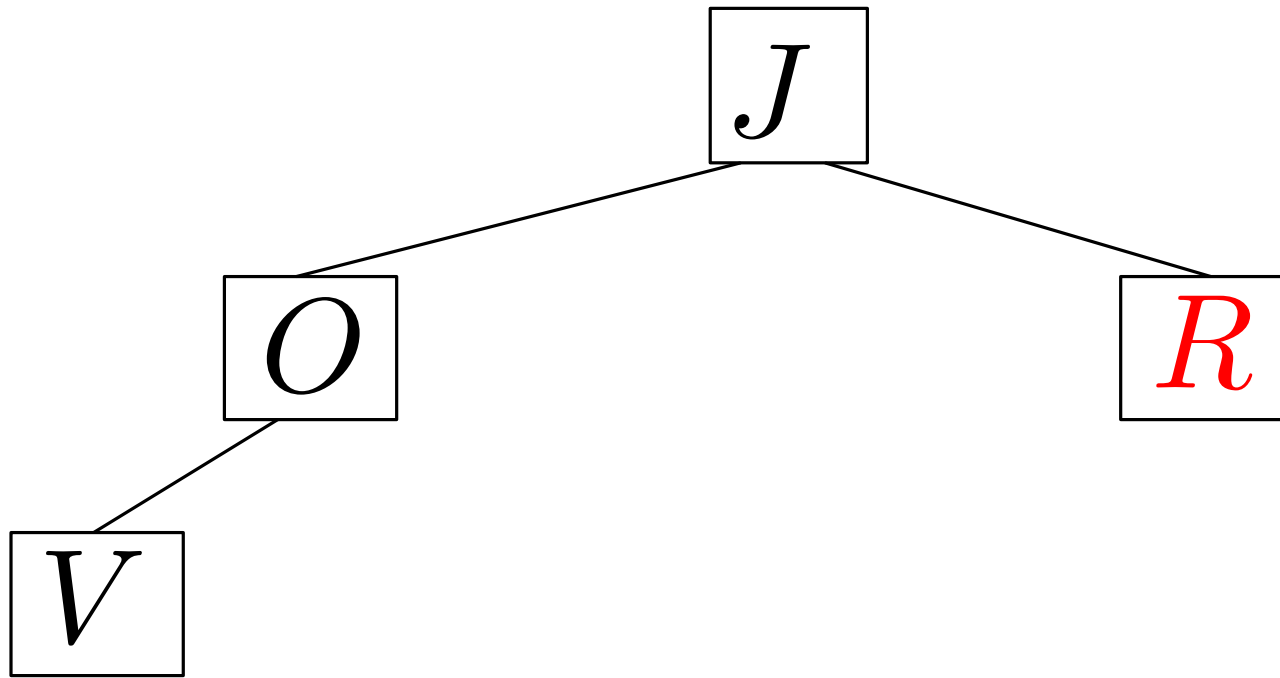
C D E H

Heap Property: Children come later than their parent (alphabetically)



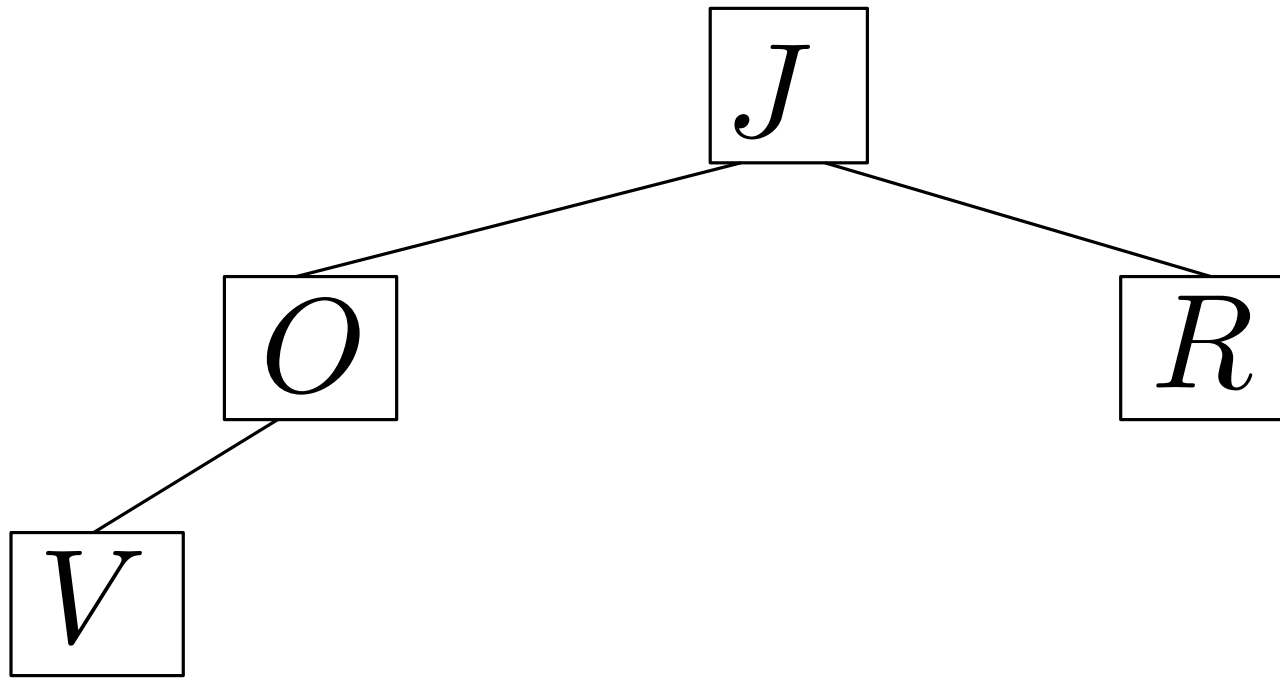
C D E H

Heap Property: Children come later than their parent (alphabetically)



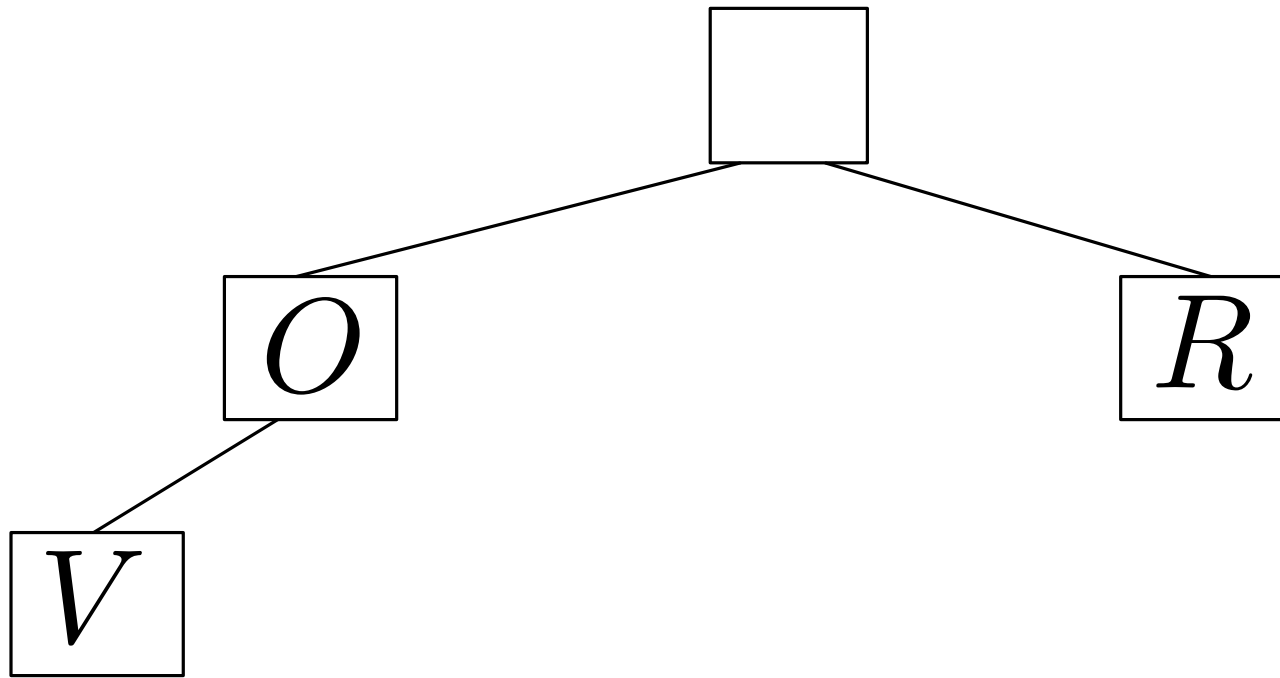
C D E H

Heap Property: Children come later than their parent (alphabetically)



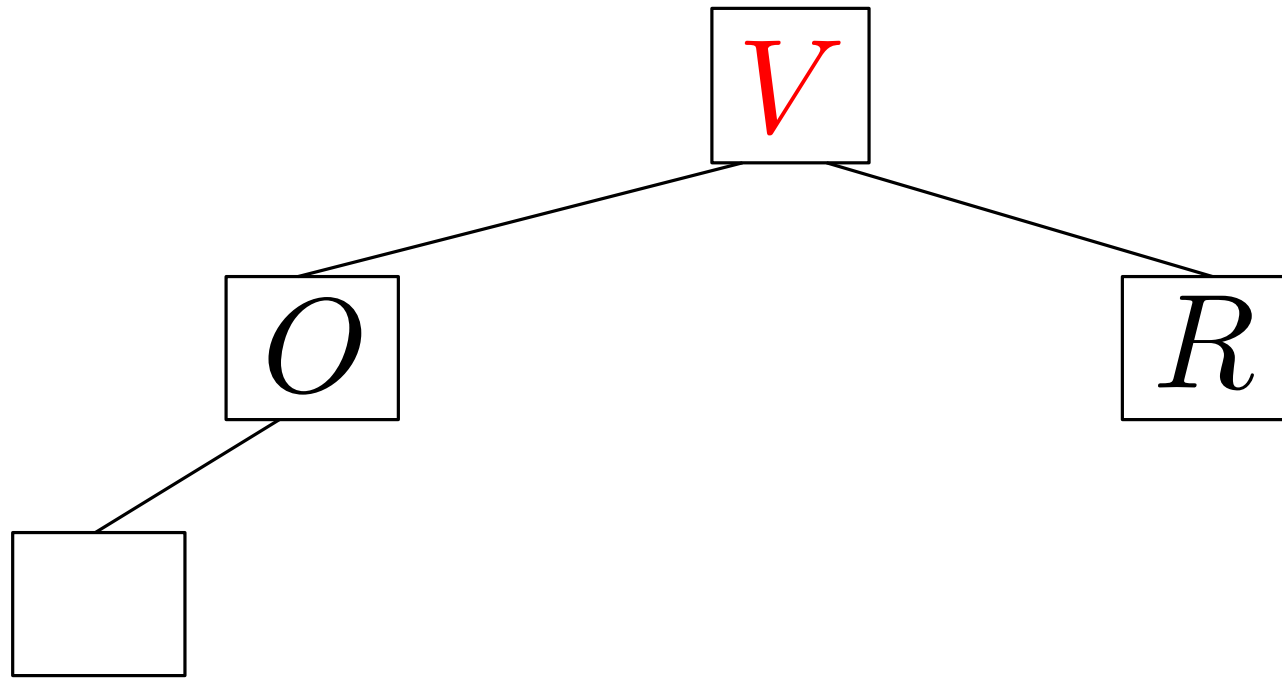
C D E H

Heap Property: Children come later than their parent (alphabetically)



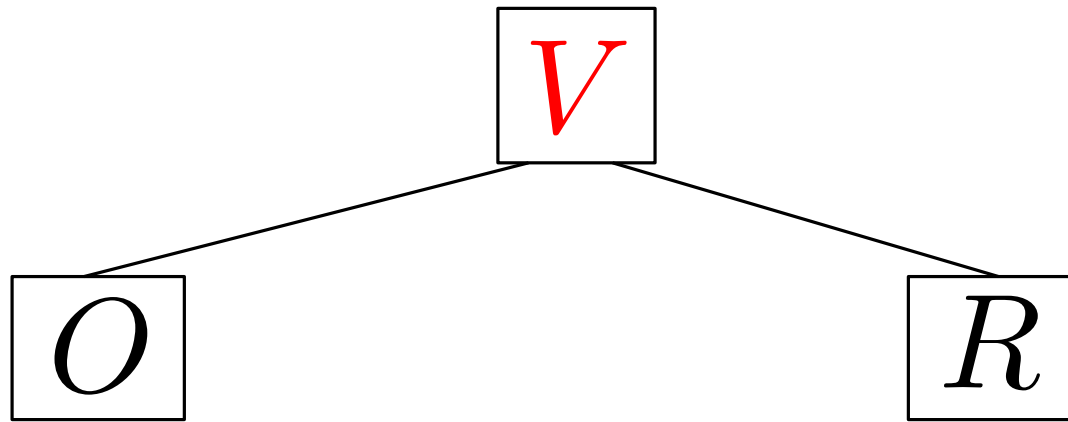
C D E H J

Heap Property: Children come later than their parent (alphabetically)



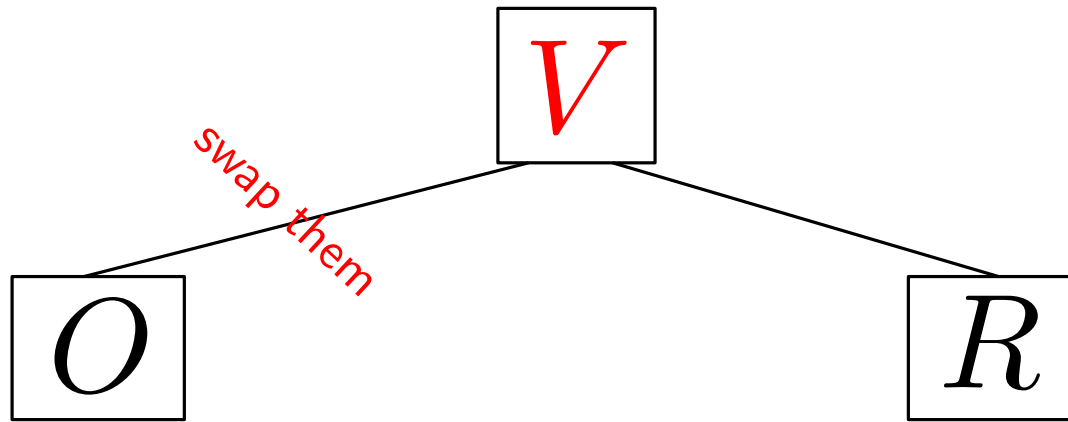
C D E H J

Heap Property: Children come later than their parent (alphabetically)



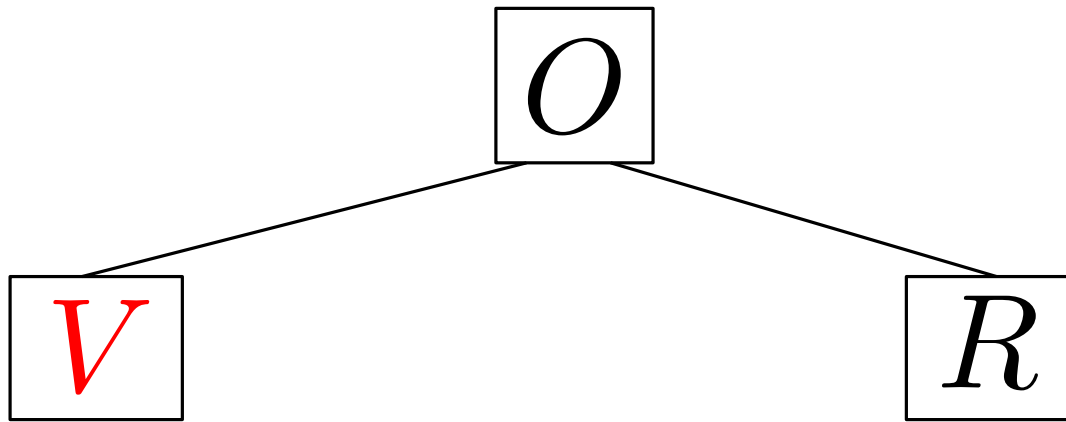
C D E H J

Heap Property: Children come later than their parent (alphabetically)



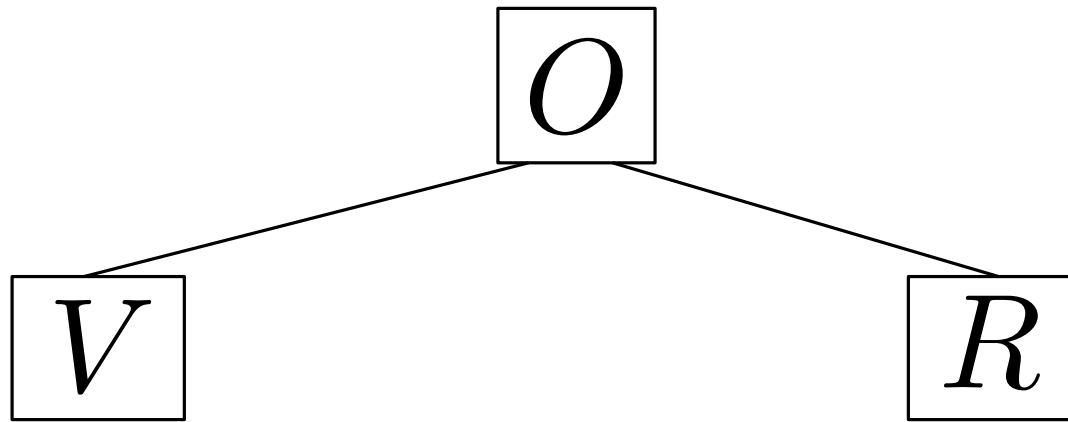
C D E H J

Heap Property: Children come later than their parent (alphabetically)



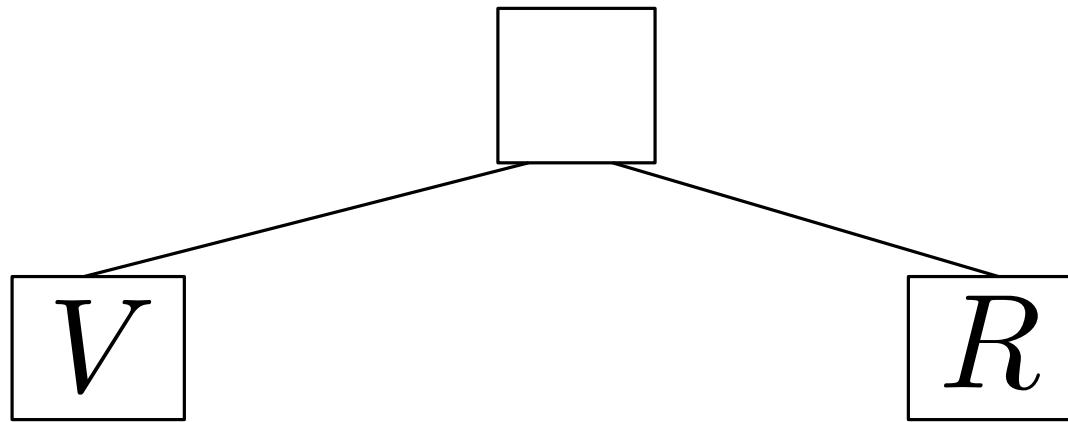
C D E H J

Heap Property: Children come later than their parent (alphabetically)



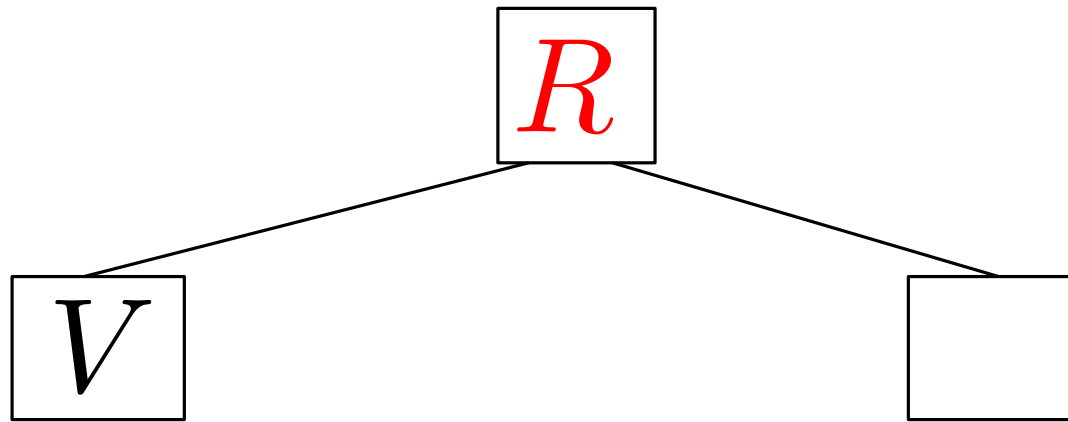
C D E H J

Heap Property: Children come later than their parent (alphabetically)



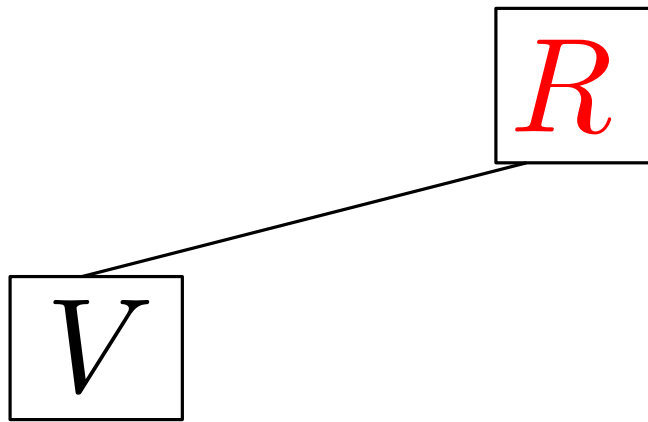
C D E H J O

Heap Property: Children come later than their parent (alphabetically)



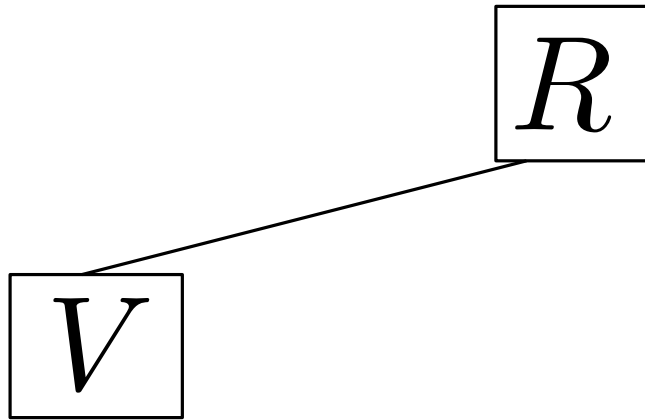
C D E H J O

Heap Property: Children come later than their parent (alphabetically)



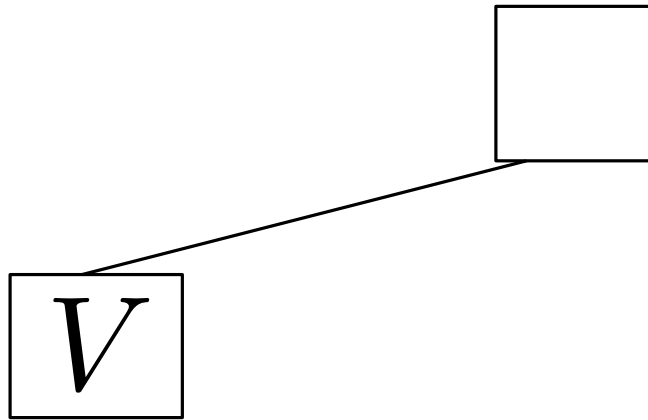
C D E H J O

Heap Property: Children come later than their parent (alphabetically)



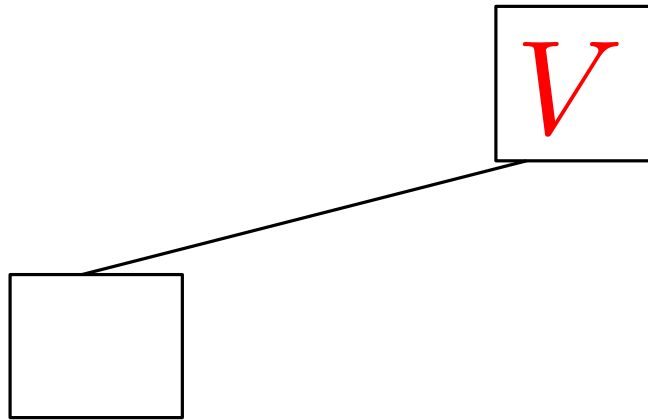
C D E H J O

Heap Property: Children come later than their parent (alphabetically)



C D E H J O R

Heap Property: Children come later than their parent (alphabetically)



C D E H J O R

Heap Property: Children come later than their parent (alphabetically)

V

C D E H J O R

Heap Property: Children come later than their parent (alphabetically)

V

C D E H J O R

Heap Property: Children come later than their parent (alphabetically)

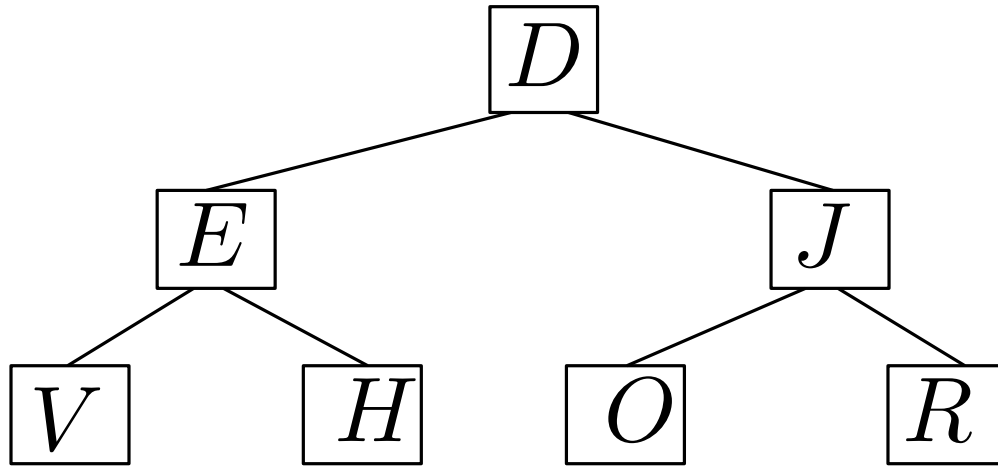


C D E H J O R V

Heap Property: Children come later than their parent (alphabetically)

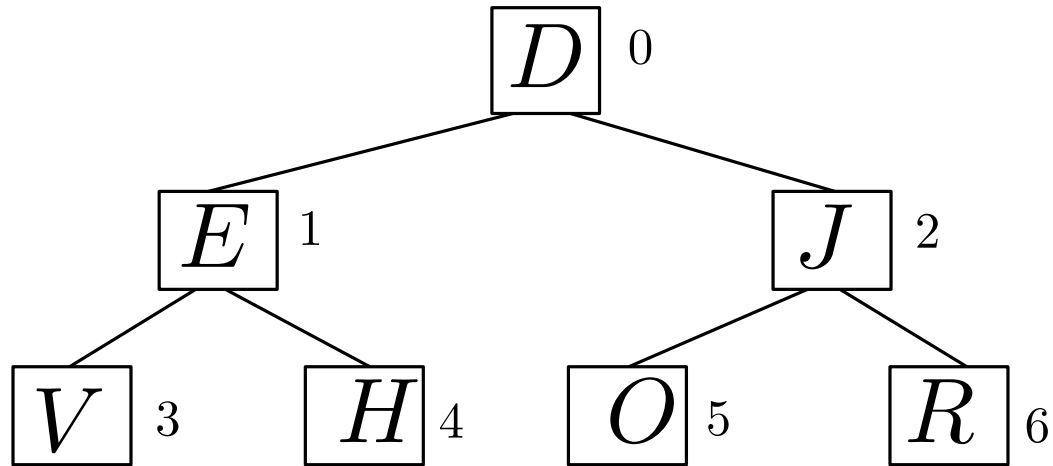
C D E H J O R V

HeapSort: towards Java Code



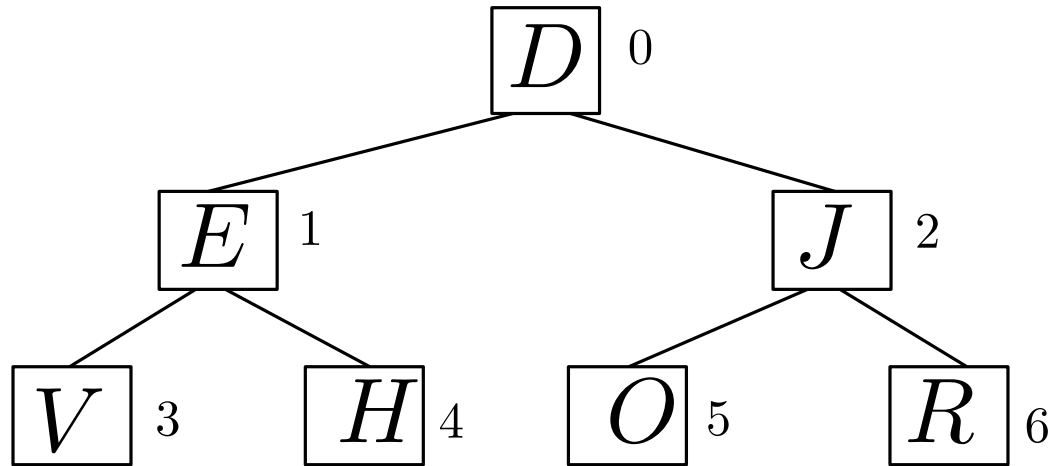
C

HeapSort: towards Java Code



C

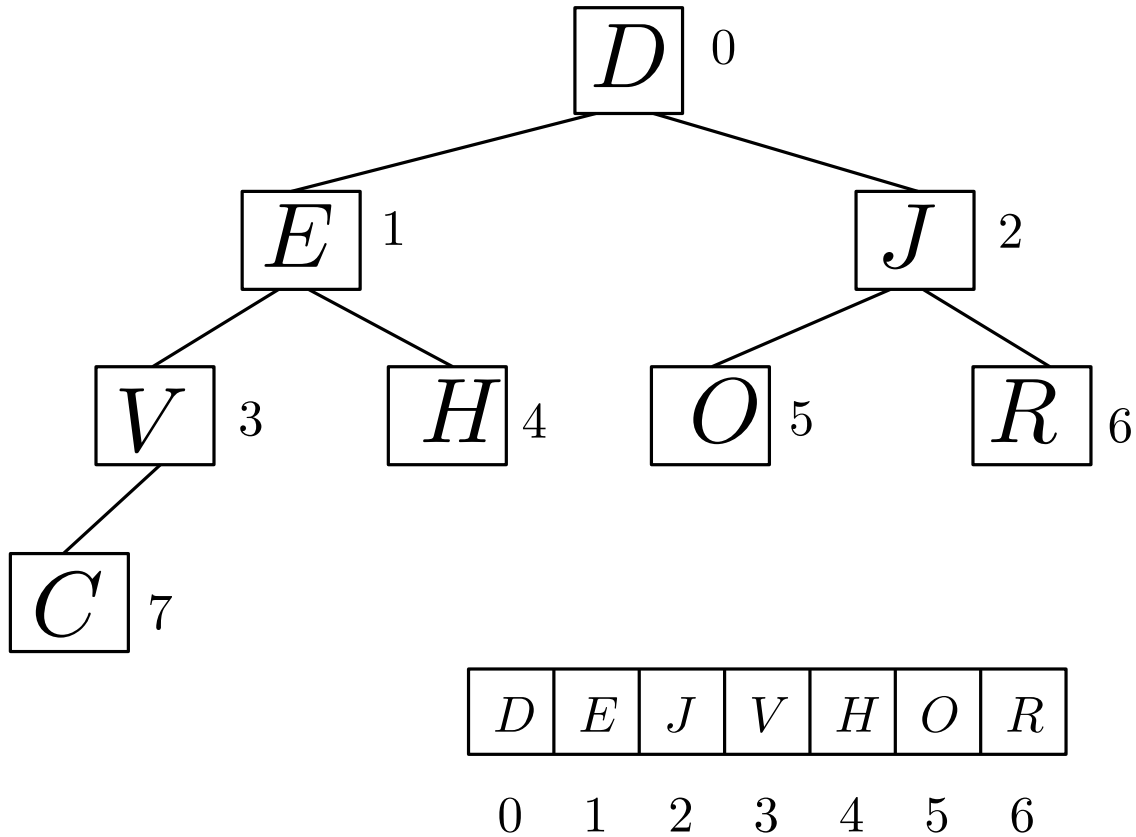
HeapSort: towards Java Code



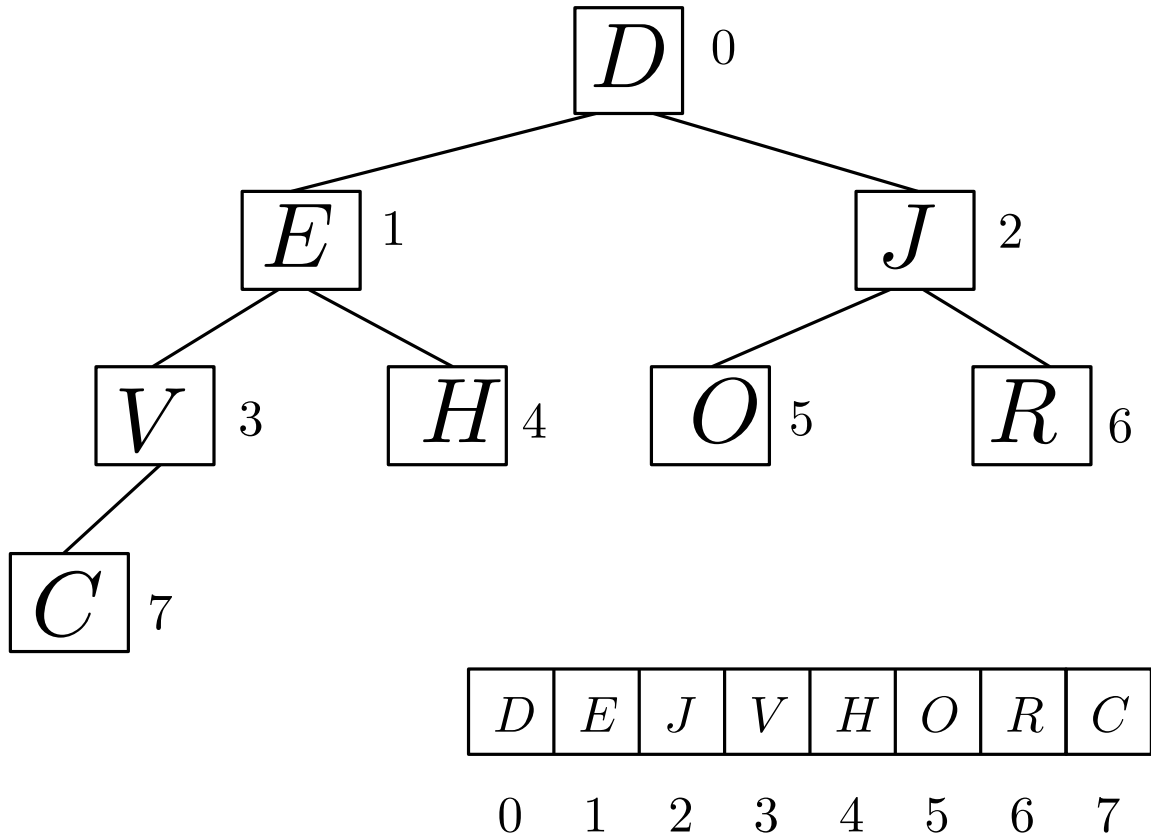
C

<i>D</i>	<i>E</i>	<i>J</i>	<i>V</i>	<i>H</i>	<i>O</i>	<i>R</i>
0	1	2	3	4	5	6

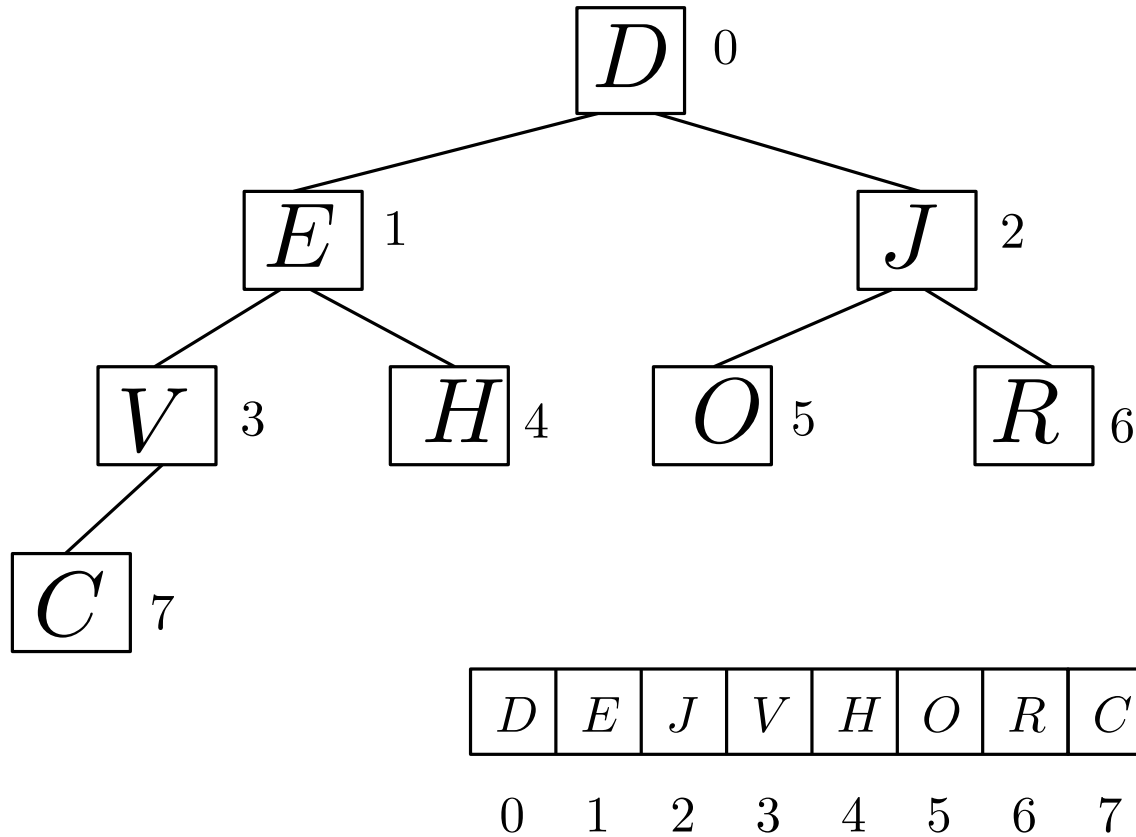
HeapSort: towards Java Code



HeapSort: towards Java Code

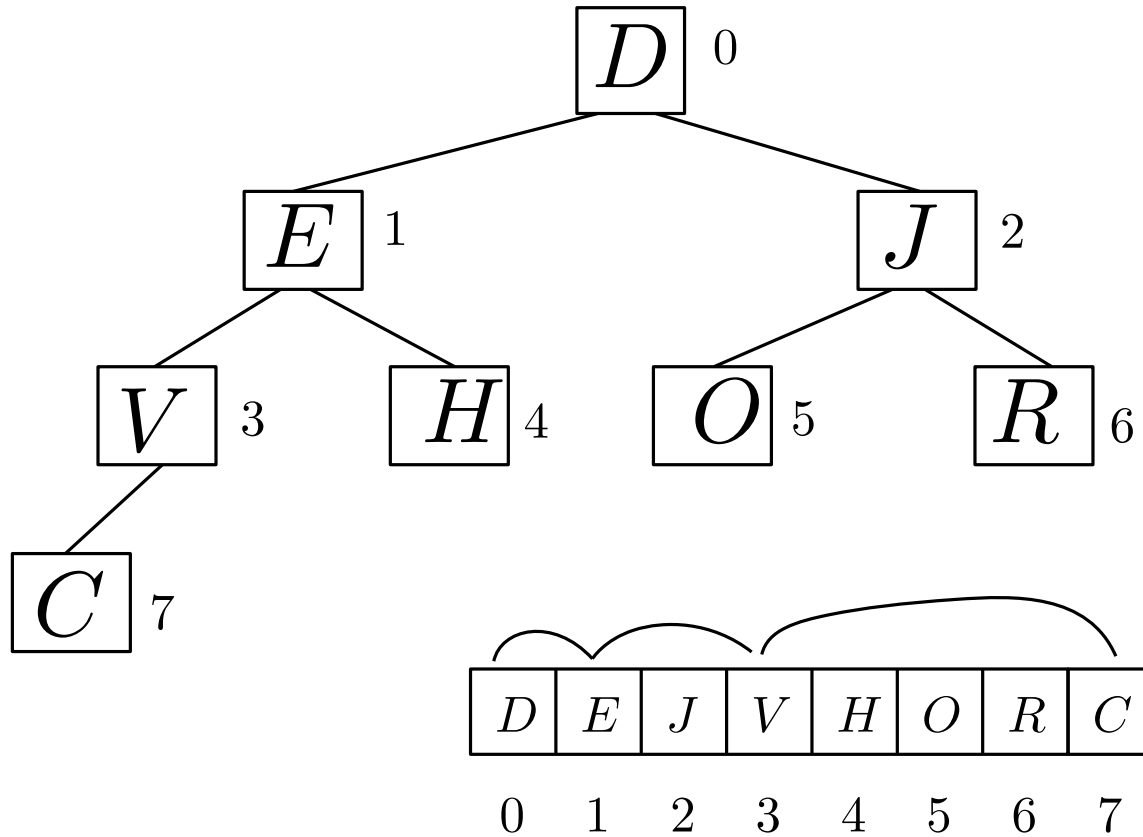


HeapSort: towards Java Code



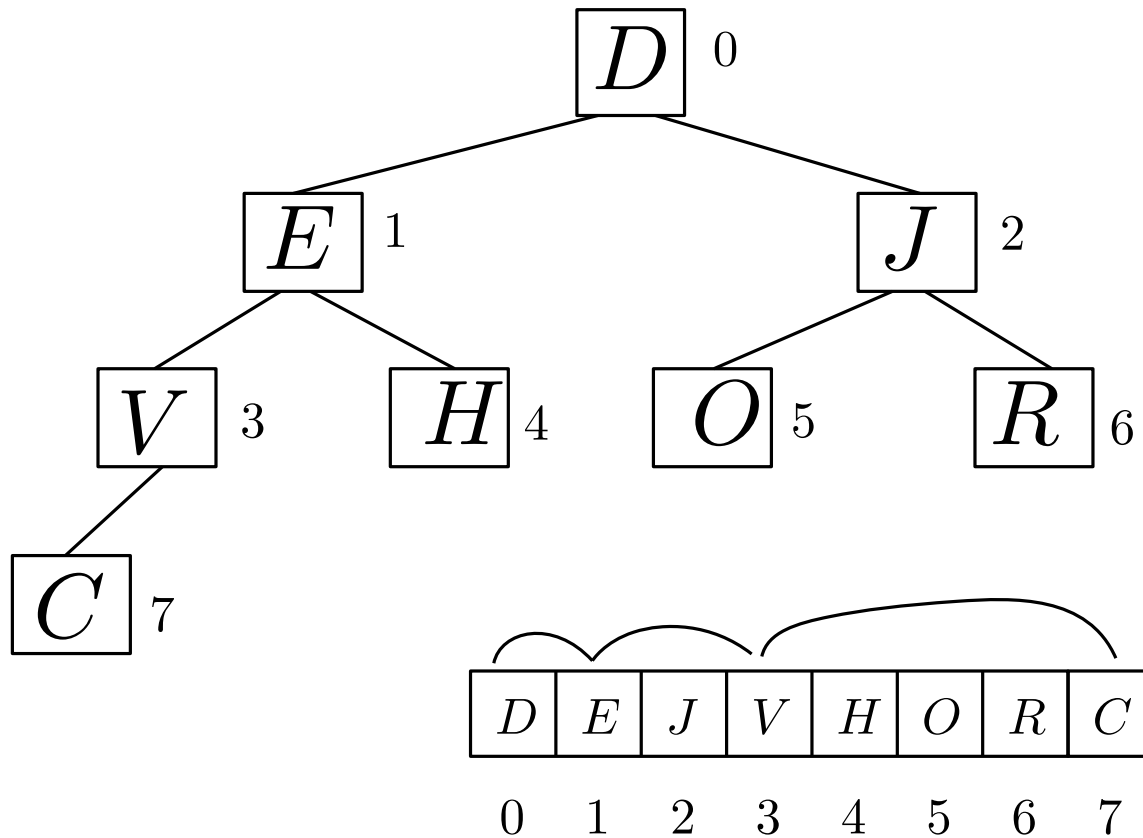
We find the “parent” of cell i by the formula $\lfloor \frac{i-1}{2} \rfloor$

HeapSort: towards Java Code



We find the “parent” of cell i by the formula $\lfloor \frac{i-1}{2} \rfloor$

HeapSort: towards Java Code



We find the “parent” of cell i by the formula $\lfloor \frac{i-1}{2} \rfloor$

Make i hop along this path until it is at its correct position

An array A has the *heap property* if $A[i] > A[\text{parent}(i)]$ for all indices $i \geq 1$. Here, $\text{parent}(i) := \lfloor \frac{i-1}{2} \rfloor$.

An array A has the *heap property* if $A[i] > A[\text{parent}(i)]$ for all indices $i \geq 1$. Here, $\text{parent}(i) := \lfloor \frac{i-1}{2} \rfloor$.

Suppose `array` is an array of length n , and `array[0..i-1]` already has the heap property.

The following code moves the element `array[i]` to its correct position.

```
int node = i;
while (i > 0 && array[i] < array[(i-1)/2] {
    int temp = array[i];
    array[i] = array[(i-1)/2];
    array[(i-1)/2] = temp;
}
```

After this code has been executed, the heap property holds for `array[0..i]`.

An array A has the *heap property* if $A[i] > A[\text{parent}(i)]$ for all indices $i \geq 1$. Here, $\text{parent}(i) := \lfloor \frac{i-1}{2} \rfloor$.

```
// array is an unsorted array
for (int i = 1; i < n; i++) {
    int node = i;
    while (i > 0 && array[i] < array[(i-1)/2] {
        int temp = array[i];
        array[i] = array[(i-1)/2];
        array[(i-1)/2] = temp;
    }
}
```

After this code has been executed, the whole array has the heap property.

An array A has the *heap property* if $A[i] > A[\text{parent}(i)]$ for all indices $i \geq 1$. Here, $\text{parent}(i) := \lfloor \frac{i-1}{2} \rfloor$.

```
// array is an unsorted array
for (int i = 1; i < n; i++) {
    int node = i;
    while (i > 0 && array[i] < array[(i-1)/2] {
        int temp = array[i];
        array[i] = array[(i-1)/2];
        array[(i-1)/2] = temp;
    }
}
```

compareTo when using String

After this code has been executed, the whole array has the heap property.